

The Star Gold Coast

WPT AUSTRALIA

2022

TEXAS HOLD'EM &

OMAHA POKER

TOURNAMENTS

AND

SATELLITES

CONDITIONS FOR CONDUCT

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1. TOURNAMENT AND SATELLITE FORMAT DETAILS AND SCHEDULE OF EVENTS

Dates and Starting Times:

WPT AUSTRALIA GOLD COAST SATELLITES					
DATE	TIME	EVENT	BUY-IN	STARTING STACK	BLIND LEVELS
Monday, 15 August 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Wednesday, 17 August 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Friday, 19 August 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Saturday, 20 August 2022	12.30 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN
Monday, 22 August 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Wednesday, 24 August 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Friday, 26 August 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Saturday, 27 August 2022	12.30 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN
Monday, 29 August 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Tuesday, 30 August 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Wednesday, 31 August 2022	6.15 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN
Thursday, 1 September 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Friday, 2 September 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Saturday, 3 September 2022	12.30 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN
Monday, 5 September 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Tuesday, 6 September 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Wednesday, 7 September 2022	6.15 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN
Thursday, 8 September 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Friday, 9 September 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Saturday, 10 September 2022	12.30 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN
Saturday, 10 September 2022	6.15 PM	OPENING EVENT MYSTERY BOUNTY SATELLITE (unlimited re-entry)	AUD \$300 (\$270+\$30)	6,000	15 MIN
Monday, 12 September 2022	4.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Monday, 12 September 2022	6.15 PM	OPENING EVENT MYSTERY BOUNTY SATELLITE (unlimited re-entry)	AUD \$300 (\$270+\$30)	6,000	15 MIN
Tuesday, 13 September 2022	4.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Tuesday, 13 September 2022	6.15 PM	OPENING EVENT MYSTERY BOUNTY SATELLITE (unlimited re-entry)	AUD \$300 (\$270+\$30)	6,000	15 MIN
Wednesday, 14 September 2022	4.15 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN
Wednesday, 14 September 2022	6.15 PM	OPENING EVENT MYSTERY BOUNTY SATELLITE (unlimited re-entry)	AUD \$300 (\$270+\$30)	6,000	15 MIN
WPT AUSTRALIA TREASURY BRISBANE SATELLITES					
DATE	TIME	EVENT	BUY-IN	STARTING STACK	BLIND LEVELS
Saturday, 1 September 2021	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Friday, 2 September 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Saturday, 3 September 2022	12.30 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN
Thursday, 8 September 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Friday, 9 September 2022	6.15 PM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN
Saturday, 10 September 2022	12.30 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN

WPT AUSTRALIA							
SEPTEMBER 15 - 27							
DATE	DAY	TIME	EVENT	BUY-IN	STARTING STACK	BLIND LEVELS	LATE REG START OF
Sep-15	THU	10.30 AM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN	
		2.30 PM	1 OPENING EVENT MYSTERY BOUNTY DAY 1A/2 (unlimited re-entry)	AUD \$1,350 (\$800+\$400+\$150)	40,000	30 MIN	
		8.30 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN	
		9.30 PM	OPENING EVENT MYSTERY BOUNTY SATELLITE (unlimited re-entry)	AUD \$300 (\$270+\$30)	6,000	15 MIN	
Sep-16	FRI	10.30 AM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN	
		2.30 PM	1 OPENING EVENT MYSTERY BOUNTY DAY 1B/2 (unlimited re-entry)	AUD \$1,350 (\$800+\$400+\$150)	40,000	30 MIN	
		8.30 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN	
Sep-17	SAT	10.30 AM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN	
		11.30 AM	1 OPENING EVENT MYSTERY BOUNTY DAY 2/2	DAY 2		40 MIN	
		2.30 PM	2 \$2,500 8 MAX DAY 1/2 (1 re-entry)	AUD \$2,500 (\$2,300+\$200)	40,000	30 MIN	
		8.30 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN	
Sep-18	SUN	11.30 AM	2 \$2,500 8 MAX DAY 2/2	DAY 2		40 MIN	
		1.30 PM	3 \$550 ACTION CLOCK NLH DAY 1/2 (unlimited re-entry)	\$550 (\$500+\$50)	25,000	30 MIN	
		8.30 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN	
Sep-19	MON	10.30 AM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN	
		12.30 PM	3 \$550 NLH ACTION CLOCK DAY 2/2	DAY 2		30 MIN	
		2.30 PM	4 \$550 PLO DAY 1/2 (unlimited re-entry)	AUD \$550 (\$500 + \$50)	25,000	30 MIN	
		8.30 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN	
Sep-20	TUE	10.30 AM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN	
		12.30 PM	4 \$550 PLO DAY 2/2	DAY 2		30 MIN	
		2.30 PM	5 \$660 BIG BOUNTY DAY 1/2 (unlimited re-entry)	\$660 (\$300+\$300+\$60)	30,000	30 MIN	
		8.30 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN	
Sep-21	WED	10.30 AM	6 \$440 NLH TURBO ONE DAY EVENT (1 re-entry)	AUD \$440 (\$400+\$40)	20,000	15 MIN	
		12.30 PM	5 \$660 BIG BOUNTY DAY 2/2	DAY 2		30 MIN	
		2.30 PM	7 \$1,100 PLO DAY 1/2 (unlimited re-entry)	AUD \$1,100 (\$1,000+\$100)	40,000	30 MIN	
		8.30 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN	
Sep-22	THU	10.30 AM	MAIN EVENT STEP 1 SATELLITE (unlimited re-entry)	AUD \$140 (\$120+\$20)	6,000	15 MIN	
		11.30 AM	7 \$1,100 PLO DAY 2/2	DAY 2		40 MIN	
		12.23 PM	8 SHANE WARNE ONE DAY PERPETUAL TROPHY (freezeout)	AUD \$550 (\$500+\$50)	23,000	23 MIN	
		2.30 PM	9 20th ANNIVERSARY SUPER HIGH ROLLER DAY 1/2 (single re-entry)	AUD \$20,000 (\$19,000 + \$1,000)	250,000	40 MIN	
		8.30 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN	
Sep-23	FRI	11.15 AM	9 20th ANNIVERSARY SUPER HIGH ROLLER DAY 2/2	DAY 2		60 MIN	
		11.30 AM	10 WPT AUSTRALIA MAIN EVENT DAY 1A/4 (single re-entry per day 1)	AUD \$5,400 (\$5,000+\$400)	50,000	60 MIN	
		8.30 PM	MAIN EVENT DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$600 (\$540+\$60)	8,000	15 MIN	
Sep-24	SAT	11.30 AM	10 WPT AUSTRALIA MAIN EVENT DAY 1B/4 (single re-entry per day 1)	AUD \$5,400 (\$5,000+\$400)	50,000	60 MIN	
		9.30 PM	PLAYERS PARTY				
		9.30 PM	WPT WORLD CHAMPIONSHIP \$20K PACKAGE DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$550 (\$520+\$30)	8,000	15 MIN	
Sep-25	SUN	11.30 AM	10 WPT AUSTRALIA MAIN EVENT DAY 2/4	DAY 2		60 MIN	
		1.30 PM	11 MINI-MAIN EVENT DAY 1/2 (freezeout)	AUD \$1,200 (\$1,050+\$150)	50,000	40 MIN	
		8.30 PM	HIGH ROLLER SATELLITE (unlimited re-entry)	AUD \$1,050 (\$1,000+\$50)	8,000	15 MIN	
Sep-26	MON	9.30 PM	WPT WORLD CHAMPIONSHIP \$20K PACKAGE DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$550 (\$520+\$30)	8,000	15 MIN	
		11.30 AM	10 WPT AUSTRALIA MAIN EVENT DAY 3/4	DAY 3		90 MIN	
		12.30 PM	11 MINI-MAIN EVENT DAY 2/2 (freezeout)	DAY 2		40 MIN	
		3.30 PM	12 HIGH ROLLER DAY 1/2 (unlimited re-entry)	AUD \$10,000 (\$9,600+\$400)	200,000	40 MIN	
Sep-27	TUE	8.30 PM	WPT WORLD CHAMPIONSHIP \$20K PACKAGE DIRECT QUALIFIER SATELLITE (unlimited re-entry)	AUD \$550 (\$520+\$30)	8,000	15 MIN	
		11.00 AM	10 WPT AUSTRALIA MAIN EVENT FINAL DAY 4/4	FINAL DAY		60 MIN	
		12.30 PM	12 HIGH ROLLER DAY 2/2	DAY 2		40 MIN	
		1.30 PM	13 \$550 FINALE (1 re-entry)	AUD \$550 (\$500+\$50)	30,000	20 MIN	
		3.15 PM	WPT WORLD CHAMPIONSHIP \$20K PACKAGE DIRECT QUALIFIE (unlimited re-entry)	AUD \$2,600 (\$2,500+\$100)	20,000	30 MIN	

WPT AUSTRALIA Flip Satellites for

- Open Event Mystery Bounty
- WPT Australia Main Event Direct Qualifier
- High Roller Satellite
- High Roller, and
- WPT World Championship \$20K Package Direct Qualifier

may be conducted on demand. An expression of interest list will be maintained at the poker desk. Once the required number of entrants have been confirmed, a Flip Satellite will be conducted as per the approved structure.

WPT AUSTRALIA Satellites for

- Main Event Step 1 Satellite
- Main Event Direct Qualifier Satellite
- Opening Event Mystery Bounty Satellite
- WPT WORLD CHAMPIONSHIP \$20k Package Direct Qualifier Satellite, and
- High Roller Satellite

may be conducted on demand. An expression of interest list will be maintained at the poker desk. Once the required number of entrants have been confirmed, a Satellite will be conducted as per the approved structure.

Duration:

Until a winner is/winner are determined.

Entrants may decide to Chop the prize money once the tournament reaches a certain stage. To initiate a Chop, all remaining Entrants must agree on the amount/percentage each Entrant will receive of the remaining prize pool amount. Management will not be responsible for the amounts agreed on for a Chop agreed to by Entrants.

Betting Format:

No Limit Texas Hold'em & Omaha Poker

TOURNAMENT AND SATELLITE FORMAT

The maximum number of entrants for all tournaments and satellites will be determined by the number of tables available for each event up to a maximum of 1,200 Entrants with a minimum of 2 entrants required to commence each tournament or satellite.

The number of tables used will be determined by the number of entries received by the start of the tournament, with the number of Entrants being adjusted to evenly distribute Entrants between tables. Once all available seats have been allocated on these tables, every Entrant who enters the tournament prior to the completion of the registration period, will be considered an alternate.

An Entrant who is considered an alternate will be seated with a full starting stack when their seat becomes available. Alternate Entrants will be seated before re-entry Entrants.

The Casino Operator reserves the right to cancel a tournament with less than 10 Entrants.

2. ENTRY FEE

The Casino Operator reserves the right to pay the Entry Fee and Administration Fee for an Entrant into any tournament or satellite.

All Entry Fees are used exclusively as prizes.

3. PRIZE POOL

Satellites

Players in the satellite compete to win a Tournament entry with the satellite playing down until the remaining prize pool is less than the Tournament entry fee, with this remaining prize pool being awarded as a single cash prize to the next placegetter. Players are only eligible to win one Tournament entry or cash prize in a satellite.

All entry fees for The WPT Australia Opening Event Mystery Bounty satellite will make up the total satellite prize pool, with one Tournament entry to The WPT Australia Opening Event Mystery Bounty on offer for every \$1,350 in the prize pool, and with any remaining money being awarded as a single cash prize.

All entry fees for The WPT Australia Main Event satellite step 1 will make up the total satellite prize pool, with one entry to The WPT Main Event Direct Qualifier on offer for every \$600 in the prize pool, and with any remaining money being awarded as a single cash prize.

All entry fees for The WPT Australia Main Event Direct Qualifier satellite will make up the total satellite prize pool, with one Tournament entry to The WPT Australia Main Event on offer for every \$5,400 in the prize pool, and with any remaining money being awarded as a single cash prize.

All entry fees for The WPT Australia High Roller satellite will make up the total satellite prize pool, with one Tournament entry to The WPT Australia High Roller on offer for every \$10,000 in the prize pool, and with any remaining money being awarded as a single cash prize.

All entry fees for The WPT World Championship \$20K Package Direct Qualifier satellite will make up the total satellite prize pool, with one Tournament entry to The WPT World Championship \$20K Direct Qualifier on offer for every \$2,600 in the prize pool, and with any remaining money being awarded as a single cash prize.

Example:

The WPT Australia Main Event Direct Qualifier
Buy-in \$600 (\$540 Prize Pool + \$60 Administration Fee)

Satellite Entries	Entry Fee	Total Prize Pool	Main Event Tournament Entries	Cash Prize
22	\$540	\$11,880	2 (2x \$5,400)	\$1,080

In the example, the third placegetter will receive \$1,080 cash and the top two placegetters will each receive a Tournament entry to The WPT Australia Main Event.

The Casino Operator reserves the right to guarantee a certain number of Tournament entries for a satellite with any short fall in entry fees to meet the guarantee to be covered by the casino.

Example:

If the Casino Operator wishes to guarantee 10 Tournament entries for a satellite (100 entries required to meet the guarantee) and the number is short by 20 entries, The Casino Operator will cover the short fall in entry fees to make up the 10 Tournament entries.

Tournaments

The total value of the Prize Pool will be the Entry Fee multiplied by the number of Entrants, with the Prize Pool paid in accordance with the Cash Payout scale attached. (See 8. Appendices)

The WPT Australia Main Event

Fifteen thousand dollars (\$15,000) will be withheld from the prize pool of the WPT Australia Main Event by the Casino Operator and in lieu of that amount being awarded to the first-place finisher, the first-place finisher will be awarded an entry to the season-ending WPT World Championship event to be hosted in Las Vegas (USA). The WPT World Championship entry is non - transferable. The remaining value of the prize pool (being the Entry Fee multiplied by the number of Entrants less \$15,000) will be paid in accordance with the Cash Payout scale attached to this document. (See 8. Appendices)

WPT WORLD CHAMPIONSHIP \$20K Package Direct Qualifier

The winner/winners will be awarded a twenty-thousand-dollar (\$20,000) prize package consisting of a fifteen-thousand-dollar (\$15,000) entry into the season ending WPT World Championship event to be hosted in Las Vegas (USA) and five thousand dollars (\$5,000) cash to go towards flights and accommodation.

4. TOURNAMENT STRUCTURES

WPT AUSTRALIA 2022

MAIN EVENT STEP 1 SATELLITE (UNLIMITED RE-ENTRY)

Buy-in \$140 (\$120 Entry fee + \$20 administration fee)

The tournament will be conducted as per the schedule of events or when 10 players have registered their interest with the start time of the tournament subject to the availability of tables and staff

Registration until start of level 7

Starting Stack: 6,000 in tournament chips

Prizes: A Main Event Direct Qualifier Satellite entry for every \$600 in the prize pool

Any remaining money will be awarded as a single cash prize

LEVEL	DURATION	SMALL BLIND	BIG BLIND
LEVEL 1	15 MIN	25	50
LEVEL 2	15 MIN	50	100
LEVEL 3	15 MIN	75	150
LEVEL 4	15 MIN	100	200
LEVEL 5	15 MIN	150	300
LEVEL 6	15 MIN	200	400
BREAK	10 MIN		
LEVEL 7	15 MIN	300	600
LEVEL 8	15 MIN	400	800
LEVEL 9	15 MIN	500	1,000
LEVEL 10	15 MIN	700	1,400
LEVEL 11	15 MIN	1,000	2,000
LEVEL 12	15 MIN	1,500	3,000
LEVEL 13	15 MIN	2,000	4,000
LEVEL 14	15 MIN	3,000	6,000
BREAK	10 MIN		
LEVEL 15	15 MIN	4,000	8,000
LEVEL 16	15 MIN	5,000	10,000
LEVEL 17	15 MIN	6,000	12,000
LEVEL 18	15 MIN	8,000	16,000
LEVEL 19	15 MIN	10,000	20,000
LEVEL 20	15 MIN	15,000	30,000
LEVEL 21	15 MIN	20,000	40,000

WPT AUSTRALIA 2022

MAIN EVENT DIRECT QUALIFIER SATELLITE (UNLIMITED RE-ENTRY)

Buy-in \$600 (\$540 Entry fee + \$60 administration fee)

The tournament will be conducted as per the schedule of events or when 10 players have registered their interest with the start time of the tournament subject to the availability of tables and staff

Registration until start of level 7

Starting Stack: 8,000 in tournament chips

Prizes: A WPT Australia Main Event Tournament entry for every \$5,400 in the prize pool

LEVEL	DURATION	SMALL BLIND	BIG BLIND
LEVEL 1	15 MIN	25	50
LEVEL 2	15 MIN	50	100
LEVEL 3	15 MIN	75	150
LEVEL 4	15 MIN	100	200
LEVEL 5	15 MIN	150	300
LEVEL 6	15 MIN	200	400
BREAK	10 MIN		
LEVEL 7	15 MIN	300	600
LEVEL 8	15 MIN	400	800
LEVEL 9	15 MIN	500	1,000
LEVEL 10	15 MIN	700	1,400
LEVEL 11	15 MIN	1,000	2,000
LEVEL 12	15 MIN	1,500	3,000
LEVEL 13	15 MIN	2,000	4,000
LEVEL 14	15 MIN	3,000	6,000
BREAK	10 MIN		
LEVEL 15	15 MIN	4,000	8,000
LEVEL 16	15 MIN	5,000	10,000
LEVEL 17	15 MIN	6,000	12,000
LEVEL 18	15 MIN	8,000	16,000
LEVEL 19	15 MIN	10,000	20,000
LEVEL 20	15 MIN	15,000	30,000
LEVEL 21	15 MIN	20,000	40,000

Any remaining money will be awarded as a single cash prize

WPT AUSTRALIA 2022

MAIN EVENT DIRECT QUALIFIER FLIP SATELLITE

Buy-in \$120 (\$120 Entry fee)

Starting Stack: 100 in tournament chips

Prizes: A Main Event Direct Qualifier Satellite entry for every \$600 in the prize pool

Tournament Structure

The tournament will be conducted when 5 players have registered their interest with the start time of the tournament subject to the availability of tables and staff.

The tournament is limited to **5** players.

The tournament will be run with only one table.

No alternates or reserve players may enter the tournament.

The tournament will be played until there is 1 player remaining.

Blind Levels

Level	Ante
1	100
2	250
3	250

Wagers

The game shall commence as a **\$100** blind.

All players shall be considered all in on the 1st hand of the tournament

In the event of split pots, the antes will be 250 and all players will be considered all-in on the next hand. Only players who win the split pot are eligible to play in forthcoming hands. Antes will remain at 250 until a winner is determined.

The player to the left of the button shall be the 1st to open their cards and will continue around the table until all players' cards have been revealed and winner/s has been decided.

WPT AUSTRALIA 2022

OPENING EVENT \$1,350 MYSTERY BOUNTY SATELLITE (UNLIMITED RE-ENTRY)

Buy-in \$300 (\$270 Entry fee + \$30 administration fee)

The tournament will be conducted as per the schedule of events or when 10 players have registered their interest with the start time of the tournament subject to the availability of tables and staff

Registration until start of level 7

Starting Stack: 6,000 in tournament chips

Prizes: An Opening Event \$1,350 Mystery Bounty Tournament entry for every \$1,350 in the prize pool

Any remaining money will be awarded as a single cash prize

LEVEL	DURATION	SMALL BLIND	BIG BLIND
LEVEL 1	15 MIN	25	50
LEVEL 2	15 MIN	50	100
LEVEL 3	15 MIN	75	150
LEVEL 4	15 MIN	100	200
LEVEL 5	15 MIN	150	300
LEVEL 6	15 MIN	200	400
BREAK	10 MIN		
LEVEL 7	15 MIN	300	600
LEVEL 8	15 MIN	400	800
LEVEL 9	15 MIN	500	1,000
LEVEL 10	15 MIN	700	1,400
LEVEL 11	15 MIN	1,000	2,000
LEVEL 12	15 MIN	1,500	3,000
LEVEL 13	15 MIN	2,000	4,000
LEVEL 14	15 MIN	3,000	6,000
BREAK	10 MIN		
LEVEL 15	15 MIN	4,000	8,000
LEVEL 16	15 MIN	5,000	10,000
LEVEL 17	15 MIN	6,000	12,000
LEVEL 18	15 MIN	8,000	16,000
LEVEL 19	15 MIN	10,000	20,000
LEVEL 20	15 MIN	15,000	30,000
LEVEL 21	15 MIN	20,000	40,000

WPT AUSTRALIA 2022**OPENING EVENT \$1,350 MYSTERY BOUNTY FLIP SATELLITE****Buy-in** \$135 (\$135 Entry fee)**Starting Stack:** 100 in tournament chips**Prizes:** An Opening Event \$1,350 Mystery Bounty entry for every \$1,350 in the prize pool**Tournament Structure**

The tournament will be conducted when 10 players have registered their interest with the start time of the tournament subject to the availability of tables and staff.

The tournament is limited to **10** players.

The tournament will be run with only one table.

No alternates or reserve players may enter the tournament.

the tournament will be played until there is 1 player remaining.

Blind Levels

Level	Ante
1	100
2	500
3	500

Wagers

The game shall commence as a **\$100** blind.

All players shall be considered all in on the 1st hand of the tournament

In the event of split pots, the antes will be 500 and all players will be considered all-in on the next hand. Only players who win the split pot are eligible to play in forthcoming hands. Antes will remain at 500 until a winner is determined.

The player to the left of the button shall be the 1st to open their cards and will continue around the table until all players' cards have been revealed and winner/s has been decided.

WPT AUSTRALIA 2022

HIGH ROLLER SATELLITE (UNLIMITED RE-ENTRY)

Buy-in \$1,050 (\$1,000 Entry fee + \$50 administration fee)

The tournament will be conducted as per the schedule of events or when 10 players have registered their interest with the start time of the tournament subject to the availability of tables and staff

Registration until start of level 7

Starting Stack: 8,000 in tournament chips

Prizes: A HIGH ROLLER Tournament entry for every \$10,000 in the prize pool

Any remaining money will be awarded as a single cash prize

LEVEL	DURATION	SMALL BLIND	BIG BLIND
LEVEL 1	15 MIN	25	50
LEVEL 2	15 MIN	50	100
LEVEL 3	15 MIN	75	150
LEVEL 4	15 MIN	100	200
LEVEL 5	15 MIN	150	300
LEVEL 6	15 MIN	200	400
BREAK	10 MIN		
LEVEL 7	15 MIN	300	600
LEVEL 8	15 MIN	400	800
LEVEL 9	15 MIN	500	1,000
LEVEL 10	15 MIN	700	1,400
LEVEL 11	15 MIN	1,000	2,000
LEVEL 12	15 MIN	1,500	3,000
LEVEL 13	15 MIN	2,000	4,000
LEVEL 14	15 MIN	3,000	6,000
BREAK	10 MIN		
LEVEL 15	15 MIN	4,000	8,000
LEVEL 16	15 MIN	5,000	10,000
LEVEL 17	15 MIN	6,000	12,000
LEVEL 18	15 MIN	8,000	16,000
LEVEL 19	15 MIN	10,000	20,000
LEVEL 20	15 MIN	15,000	30,000
LEVEL 21	15 MIN	20,000	40,000

WPT AUSTRALIA 2022**HIGH ROLLER SATELLITE - FLIP SATELLITE QUALIFIER****Buy-in** \$105 (\$105 Entry fee)**Starting Stack:** 100 in tournament chips**Prizes:** A High Roller Satellite entry for every \$1,050 in the prize pool**Tournament Structure**

The tournament will be conducted when 10 players have registered their interest with the start time of the tournament subject to the availability of tables and staff.

The tournament is limited to **10** players.

The tournament will be run with only one table.

No alternates or reserve players may enter the tournament.

the tournament will be played until there is 1 player remaining.

Blind Levels

Level	Ante
1	100
2	500
3	500

Wagers

The game shall commence as a **\$100** blind.

All players shall be considered all in on the 1st hand of the tournament

In the event of split pots, the antes will be 500 and all players will be considered all-in on the next hand. Only players who win the split pot are eligible to play in forthcoming hands. Antes will remain at 500 until a winner is determined.

The player to the left of the button shall be the 1st to open their cards and will continue around the table until all players' cards have been revealed and winner/s has been decided.

WPT AUSTRALIA 2022

HIGH ROLLER FLIP SATELLITE

Buy-in \$1,000 (\$1,000 Entry fee)

Starting Stack: 100 in tournament chips

Prizes: A **High Roller** entry for every \$10,000 in the prize pool

Tournament Structure

The tournament will be conducted when 10 players have registered their interest with the start time of the tournament subject to the availability of tables and staff.

The tournament is limited to **10** players.

The tournament will be run with only one table.

No alternates or reserve players may enter the tournament.

the tournament will be played until there is 1 player remaining.

Blind Levels

Level	Ante
1	100
2	500
3	500

Wagers

The game shall commence as a **\$100** blind.

All players shall be considered all in on the 1st hand of the tournament

In the event of split pots, the antes will be 500 and all players will be considered all-in on the next hand. Only players who win the split pot are eligible to play in forthcoming hands. Antes will remain at 500 until a winner is determined.

The player to the left of the button shall be the 1st to open their cards and will continue around the table until all players' cards have been revealed and winner/s has been decided.

WPT AUSTRALIA 2022

WPT WORLD CHAMPIONSHIP \$20K PACKAGE DIRECT QUALIFIER SATELLITE (UNLIMITED RE-ENTRY)

Buy-in \$550 (\$520 Entry fee + \$30 administration fee)

The tournament will be conducted as per the schedule of events or when 10 players have registered their interest with the start time of the tournament subject to the availability of tables and staff

Registration until start of level 7

Starting Stack: 8,000 in tournament chips

Prizes: A WPT WORLD CHAMPIONSHIP \$20K PACKAGE DIRECT QUALIFIER entry for every \$2,600 in the prize pool

Any remaining money will be awarded as a single cash prize

LEVEL	DURATION	SMALL BLIND	BIG BLIND
LEVEL 1	15 MIN	25	50
LEVEL 2	15 MIN	50	100
LEVEL 3	15 MIN	75	150
LEVEL 4	15 MIN	100	200
LEVEL 5	15 MIN	150	300
LEVEL 6	15 MIN	200	400
BREAK	10 MIN		
LEVEL 7	15 MIN	300	600
LEVEL 8	15 MIN	400	800
LEVEL 9	15 MIN	500	1,000
LEVEL 10	15 MIN	700	1,400
LEVEL 11	15 MIN	1,000	2,000
LEVEL 12	15 MIN	1,500	3,000
LEVEL 13	15 MIN	2,000	4,000
LEVEL 14	15 MIN	3,000	6,000
BREAK	10 MIN		
LEVEL 15	15 MIN	4,000	8,000
LEVEL 16	15 MIN	5,000	10,000
LEVEL 17	15 MIN	6,000	12,000
LEVEL 18	15 MIN	8,000	16,000
LEVEL 19	15 MIN	10,000	20,000
LEVEL 20	15 MIN	15,000	30,000
LEVEL 21	15 MIN	20,000	40,000

WPT AUSTRALIA 2022

WPT WORLD CHAMPIONSHIP \$20K PACKAGE DIRECT QUALIFIER FLIP SATELLITE

Buy-in \$260 (\$260 Entry fee)

Starting Stack: 100 in tournament chips

Prizes: A WPT WRPLD CHAMPIONSHIP \$20K PACKAGE DIRECT QUALIFIER entry for every \$2,600 in the prize pool

Tournament Structure

The tournament will be conducted when 10 players have registered their interest with the start time of the tournament subject to the availability of tables and staff.

The tournament is limited to **10** players.

The tournament will be run with only one table.

No alternates or reserve players may enter the tournament.

the tournament will be played until there is 1 player remaining.

Blind Levels

Level	Ante
1	100
2	500
3	500

Wagers

The game shall commence as a **\$100** blind.

All players shall be considered all in on the 1st hand of the tournament

In the event of split pots, the antes will be 500 and all players will be considered all-in on the next hand. Only players who win the split pot are eligible to play in forthcoming hands. Antes will remain at 500 until a winner is determined.

The player to the left of the button shall be the 1st to open their cards and will continue around the table until all players' cards have been revealed and winner/s has been decided.

WPT AUSTRALIA 2022

OPENING EVENT \$1,350 MYSTERY BOUNTY (UNLIMITED RE-ENTRY)

Day 1a Sep 15 (2.30 PM), Day 1b Sep 16 (2.30 PM)

Final Day Sep 17 (11.30 AM)

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	30 MIN	100	100	100
LEVEL 2	1	30 MIN	100	200	200
LEVEL 3	1	30 MIN	200	400	400
LEVEL 4	1	30 MIN	300	500	500
BREAK	1	10 MIN			
LEVEL 5	1	30 MIN	300	600	600
LEVEL 6	1	30 MIN	400	800	800
LEVEL 7	1	30 MIN	500	1,000	1,000
LEVEL 8	1	30 MIN	600	1,200	1,200
BREAK	1	30 MIN			
LEVEL 9	1	30 MIN	800	1,600	1,600
LEVEL 10	1	30 MIN	1,000	2,000	2,000
LEVEL 11	1	30 MIN	1,500	2,500	2,500
LEVEL 12	1	30 MIN	1,500	3,000	3,000
BREAK	1	10 MIN			
LEVEL 13	1	30 MIN	2,000	4,000	4,000
LEVEL 14	1	30 MIN	3,000	5,000	5,000
LEVEL 15	1	30 MIN	3,000	6,000	6,000
LEVEL 16	1	30 MIN	4,000	8,000	8,000
Approximate end of Day 1 (15% entries remaining)					
LEVEL 17	2	40 MIN	5,000	10,000	10,000
LEVEL 18	2	40 MIN	6,000	12,000	12,000
LEVEL 19	2	40 MIN	10,000	15,000	15,000
BREAK	2	10 MIN			
LEVEL 20	2	40 MIN	10,000	20,000	20,000
LEVEL 21	2	40 MIN	15,000	25,000	25,000
LEVEL 22	2	40 MIN	15,000	30,000	30,000
BREAK	2	30 MIN			
LEVEL 23	2	40 MIN	20,000	40,000	40,000
LEVEL 24	2	40 MIN	25,000	50,000	50,000
LEVEL 25	2	40 MIN	30,000	60,000	60,000
BREAK	2	10 MIN			
LEVEL 26	2	40 MIN	40,000	80,000	80,000
LEVEL 27	2	40 MIN	50,000	100,000	100,000
LEVEL 28	2	40 MIN	75,000	125,000	125,000
BREAK	2	10 MIN			
LEVEL 29	2	40 MIN	75,000	150,000	150,000
LEVEL 30	2	40 MIN	100,000	200,000	200,000
LEVEL 31	2	40 MIN	125,000	250,000	250,000
BREAK	2	10 MIN			
LEVEL 32	2	40 MIN	150,000	300,000	300,000
LEVEL 33	2	40 MIN	200,000	400,000	400,000
LEVEL 34	2	40 MIN	250,000	500,000	500,000
BREAK	2	10 MIN			
LEVEL 35	2	40 MIN	300,000	600,000	600,000

Buy-in \$1,350 (\$800 Entry fee + \$400 Mystery Bounty + \$150 administration fee)

STRUCTURE

REGISTRATION:

Until start of level 9.

FORMAT:

Unlimited re-entry until close of registration period.

STARTING STACK:

40,000 in tournament chips.

ANTE FORMAT (BIG BLIND ANTE):

Single Ante will be posted by the player in the big blind, in the amount equivalent to the big blind. Ante is posted before the big blind and players are eligible to collect the entire ante, even when out of the big blind. Ante is maintained until the completion of the tournament.

PLAYING LEVELS:

Day 1a & 1b will be 30 min levels and will play down until 15% of entrants remain.

Day 2 will be 40 min levels and will play down to completion and a winner declared.

MYSTERY BOUNTY:

Mystery Bounties will come into play on day 2 with 1 bounty chip allocated to remaining players prior to play commencing.

Players may redeem Bounty Chips they have won at any time during the Tournament.

SEATING & RE-DRAWS

Play will move to 9 handed when play permits

Seating re-draws will be conducted prior to the start of day 2 and the final table.

Breaks and Levels may change at the discretion of the Tournament Director.

WPT AUSTRALIA 2022

EVENT #2 \$2,500 8 MAX (SINGLE RE-ENTRY PERMITTED)

Day 1 Sep 17 (2.30 PM), Day 2 Sep 18 (11.30 AM)

Buy-in \$2,500 (\$2,300 Entry fee + \$200 administration fee)

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	30 MIN	100	100	100
LEVEL 2	1	30 MIN	100	200	200
LEVEL 3	1	30 MIN	200	300	300
LEVEL 4	1	30 MIN	200	400	400
BREAK	1	10 MIN			
LEVEL 5	1	30 MIN	300	500	500
LEVEL 6	1	30 MIN	300	600	600
LEVEL 7	1	30 MIN	400	800	800
LEVEL 8	1	30 MIN	500	1,000	1,000
BREAK	1	30 MIN			
LEVEL 9	1	30 MIN	600	1,200	1,200
LEVEL 10	1	30 MIN	800	1,600	1,600
LEVEL 11	1	30 MIN	1,000	2,000	2,000
LEVEL 12	1	30 MIN	1,500	2,500	2,500
BREAK	1	10 MIN			
LEVEL 13	1	30 MIN	1,500	3,000	3,000
LEVEL 14	1	30 MIN	2,000	4,000	4,000
LEVEL 15	1	30 MIN	3,000	5,000	5,000
LEVEL 16	1	30 MIN	3,000	6,000	6,000
End of Day 1					
LEVEL 17	2	40 MIN	4,000	8,000	8,000
LEVEL 18	2	40 MIN	5,000	10,000	10,000
LEVEL 19	2	40 MIN	6,000	12,000	12,000
BREAK	2	10 MIN			
LEVEL 20	2	40 MIN	10,000	15,000	15,000
LEVEL 21	2	40 MIN	10,000	20,000	20,000
LEVEL 22	2	40 MIN	15,000	25,000	25,000
BREAK	2	30 MIN			
LEVEL 23	2	40 MIN	15,000	30,000	30,000
LEVEL 24	2	40 MIN	20,000	40,000	40,000
LEVEL 25	2	40 MIN	25,000	50,000	50,000
BREAK	2	10 MIN			
LEVEL 26	2	40 MIN	30,000	60,000	60,000
LEVEL 27	2	40 MIN	40,000	80,000	80,000
LEVEL 28	2	40 MIN	50,000	100,000	100,000
BREAK	2	10 MIN			
LEVEL 29	2	40 MIN	75,000	125,000	125,000
LEVEL 30	2	40 MIN	75,000	150,000	150,000
LEVEL 31	2	40 MIN	100,000	200,000	200,000
BREAK	2	10 MIN			
LEVEL 32	2	40 MIN	125,000	250,000	250,000
LEVEL 33	2	40 MIN	150,000	300,000	300,000
LEVEL 34	2	40 MIN	200,000	400,000	400,000
BREAK	2	10 MIN			
LEVEL 35	2	40 MIN	250,000	500,000	500,000
LEVEL 36	2	40 MIN	300,000	600,000	600,000
LEVEL 37	2	40 MIN	400,000	800,000	800,000

STRUCTURE

REGISTRATION:

Until start of level 9.

FORMAT:

1 re-entry permitted until close of registration period.

STARTING STACK:

40,000 in tournament chips.

ANTE FORMAT (BIG BLIND ANTE):

Single Ante will be posted by the player in the big blind, in the amount equivalent to the big blind. Ante is posted before the big blind and players are eligible to collect the entire ante, even when out of the big blind. Ante is maintained until the completion of the tournament.

PLAYING LEVELS:

Day 1 will be 30 min levels and will play down until end of level 16 or final table of 9 players.

Day 2 will be 40 min levels for the duration of the tournament

SEATING & RE-DRAWS

Play will 8 handed for the duration of the tournament with a final table of 9 players

Seating re-draws will be conducted prior to the start of day 2 and the final table.

Breaks and Levels may change at the discretion of the Tournament Director.

WPT AUSTRALIA 2022

EVENT #3 \$550 NLH ACTION CLOCK (UNLIMITED RE-ENTRY PERMITTED)

Day 1 Sep 18 (1.30 PM), Day 2 Sep 19 (12.30 PM)

Buy-in \$550 (\$500 Entry fee + \$50 administration fee)

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	30 MIN	100	100	100
LEVEL 2	1	30 MIN	100	200	200
LEVEL 3	1	30 MIN	200	300	300
LEVEL 4	1	30 MIN	200	400	400
BREAK	1	10 MIN			
LEVEL 5	1	30 MIN	300	500	500
LEVEL 6	1	30 MIN	300	600	600
LEVEL 7	1	30 MIN	400	800	800
LEVEL 8	1	30 MIN	500	1,000	1,000
BREAK	1	30 MIN			
LEVEL 9	1	30 MIN	600	1,200	1,200
LEVEL 10	1	30 MIN	800	1,600	1,600
LEVEL 11	1	30 MIN	1,000	2,000	2,000
LEVEL 12	1	30 MIN	1,500	2,500	2,500
BREAK	1	10 MIN			
LEVEL 13	1	30 MIN	1,500	3,000	3,000
LEVEL 14	1	30 MIN	2,000	4,000	4,000
LEVEL 15	1	30 MIN	3,000	5,000	5,000
LEVEL 16	1	30 MIN	3,000	6,000	6,000
End of Day 1					
LEVEL 17	2	30 MIN	4,000	8,000	8,000
LEVEL 18	2	30 MIN	5,000	10,000	10,000
LEVEL 19	2	30 MIN	6,000	12,000	12,000
LEVEL 20	2	30 MIN	10,000	15,000	15,000
BREAK	2	10 MIN			
LEVEL 21	2	30 MIN	10,000	20,000	20,000
LEVEL 22	2	30 MIN	15,000	25,000	25,000
LEVEL 23	2	30 MIN	15,000	30,000	30,000
LEVEL 24	2	30 MIN	20,000	40,000	40,000
BREAK	2	30 MIN			
LEVEL 25	2	30 MIN	25,000	50,000	50,000
LEVEL 26	2	30 MIN	30,000	60,000	60,000
LEVEL 27	2	30 MIN	40,000	80,000	80,000
LEVEL 28	2	30 MIN	50,000	100,000	100,000
BREAK	2	10 MIN			
LEVEL 29	2	30 MIN	75,000	125,000	125,000
LEVEL 30	2	30 MIN	75,000	150,000	150,000
LEVEL 31	2	30 MIN	100,000	200,000	200,000
LEVEL 32	2	30 MIN	125,000	250,000	250,000
BREAK	2	10 MIN			
LEVEL 33	2	30 MIN	150,000	300,000	300,000
LEVEL 34	2	30 MIN	200,000	400,000	400,000
LEVEL 35	2	30 MIN	250,000	500,000	500,000
LEVEL 36	2	30 MIN	300,000	600,000	600,000
BREAK	2	10 MIN			
LEVEL 37	2	30 MIN	400,000	800,000	800,000

STRUCTURE

REGISTRATION:

Until start of level 9.

FORMAT:

Unlimited re-entry permitted until close of registration period.

STARTING STACK:

25,000 in tournament chips.

ANTE FORMAT (BIG BLIND ANTE):

Single Ante will be posted by the player in the big blind, in the amount equivalent to the big blind. Ante is posted before the big blind and players are eligible to collect the entire ante, even when out of the big blind. Ante is maintained until the completion of the tournament.

ACTION CLOCK:

Action clock will be in play from the start of the tournament with players having 30sec to act. Time bank chips (TBCs) will be in use with players receiving 5 at the start of day 1. Unused TBCs will be bagged at end of Day 1. Players will re-set to 5TBCs for the final table.

PLAYING LEVELS:

Levels will be 30 min for the duration of the tournament. Day 1 will play until end of level 16 or final table of 9 players.

SEATING & RE-DRAWS

Play will move to 9 handed when play permits

Seating re-draws will be conducted prior to the start of day 2 and the final table.

Breaks and Levels may change at the discretion of the Tournament Director.

WPT AUSTRALIA 2022

EVENT #4 \$550 PLO (UNLIMITED RE-ENTRY PERMITTED)

Day 1 Sep 19 (2.30 PM), Day 2 Sep 20 (12.30 PM)

Buy-in \$550 (\$500 Entry fee + \$50 administration fee)

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	30 MIN	100	100	100
LEVEL 2	1	30 MIN	100	200	200
LEVEL 3	1	30 MIN	200	300	300
LEVEL 4	1	30 MIN	200	400	400
BREAK	1	10 MIN			
LEVEL 5	1	30 MIN	300	500	500
LEVEL 6	1	30 MIN	300	600	600
LEVEL 7	1	30 MIN	400	800	800
LEVEL 8	1	30 MIN	500	1,000	1,000
BREAK	1	30 MIN			
LEVEL 9	1	30 MIN	600	1,200	1,200
LEVEL 10	1	30 MIN	800	1,600	1,600
LEVEL 11	1	30 MIN	1,000	2,000	2,000
LEVEL 12	1	30 MIN	1,500	2,500	2,500
BREAK	1	10 MIN			
LEVEL 13	1	30 MIN	1,500	3,000	3,000
LEVEL 14	1	30 MIN	2,000	4,000	4,000
LEVEL 15	1	30 MIN	3,000	5,000	5,000
LEVEL 16	1	30 MIN	3,000	6,000	6,000
End of Day 1					
LEVEL 17	2	30 MIN	4,000	8,000	8,000
LEVEL 18	2	30 MIN	5,000	10,000	10,000
LEVEL 19	2	30 MIN	6,000	12,000	12,000
LEVEL 20	2	30 MIN	10,000	15,000	15,000
BREAK	2	10 MIN			
LEVEL 21	2	30 MIN	10,000	20,000	20,000
LEVEL 22	2	30 MIN	15,000	25,000	25,000
LEVEL 23	2	30 MIN	15,000	30,000	30,000
LEVEL 24	2	30 MIN	20,000	40,000	40,000
BREAK	2	30 MIN			
LEVEL 25	2	30 MIN	25,000	50,000	50,000
LEVEL 26	2	30 MIN	30,000	60,000	60,000
LEVEL 27	2	30 MIN	40,000	80,000	80,000
LEVEL 28	2	30 MIN	50,000	100,000	100,000
BREAK	2	10 MIN			
LEVEL 29	2	30 MIN	75,000	125,000	125,000
LEVEL 30	2	30 MIN	75,000	150,000	150,000
LEVEL 31	2	30 MIN	100,000	200,000	200,000
LEVEL 32	2	30 MIN	125,000	250,000	250,000
BREAK	2	10 MIN			
LEVEL 33	2	30 MIN	150,000	300,000	300,000
LEVEL 34	2	30 MIN	200,000	400,000	400,000
LEVEL 35	2	30 MIN	250,000	500,000	500,000
LEVEL 36	2	30 MIN	300,000	600,000	600,000
BREAK	2	10 MIN			
LEVEL 37	2	30 MIN	400,000	800,000	800,000

STRUCTURE

REGISTRATION:

Until start of level 9.

FORMAT:

Unlimited re-entry permitted until close of registration period.

STARTING STACK:

25,000 in tournament chips.

ANTE FORMAT (BIG BLIND ANTE):

Single Ante will be posted by the player in the big blind, in the amount equivalent to the big blind. Ante is posted before the big blind and players are eligible to collect the entire ante, even when out of the big blind. Ante is maintained until the completion of the tournament.

The BBA is not counted as part of the pot pre flop.

PLAYING LEVELS:

Levels will be 30 min for the duration of the tournament. Day 1 will play until end of level 16 or final table of 9 players.

SEATING & RE-DRAWS

Play will move to 8 handed when play permits

Seating re-draws will be conducted prior to the start of day 2 and the final table.

Breaks and Levels may change at the discretion of the Tournament Director.

WPT AUSTRALIA 2022

EVENT #5 \$660 BIG BOUNTY (UNLIMITED RE-ENTRY PERMITTED)

Day 1 Sep 20 (2.30 PM), Day 2 Sep 21 (12.30 PM)

Buy-in \$660 (\$300 Entry fee + \$300 Bounty + \$60 administration fee)

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	30 MIN	100	100	100
LEVEL 2	1	30 MIN	100	200	200
LEVEL 3	1	30 MIN	200	300	300
LEVEL 4	1	30 MIN	200	400	400
BREAK	1	10 MIN			
LEVEL 5	1	30 MIN	300	500	500
LEVEL 6	1	30 MIN	300	600	600
LEVEL 7	1	30 MIN	400	800	800
LEVEL 8	1	30 MIN	500	1,000	1,000
BREAK	1	30 MIN			
LEVEL 9	1	30 MIN	600	1,200	1,200
LEVEL 10	1	30 MIN	800	1,600	1,600
LEVEL 11	1	30 MIN	1,000	2,000	2,000
LEVEL 12	1	30 MIN	1,500	2,500	2,500
BREAK	1	10 MIN			
LEVEL 13	1	30 MIN	1,500	3,000	3,000
LEVEL 14	1	30 MIN	2,000	4,000	4,000
LEVEL 15	1	30 MIN	3,000	5,000	5,000
LEVEL 16	1	30 MIN	3,000	6,000	6,000
End of Day 1					
LEVEL 17	2	30 MIN	4,000	8,000	8,000
LEVEL 18	2	30 MIN	5,000	10,000	10,000
LEVEL 19	2	30 MIN	6,000	12,000	12,000
LEVEL 20	2	30 MIN	10,000	15,000	15,000
BREAK	2	10 MIN			
LEVEL 21	2	30 MIN	10,000	20,000	20,000
LEVEL 22	2	30 MIN	15,000	25,000	25,000
LEVEL 23	2	30 MIN	15,000	30,000	30,000
LEVEL 24	2	30 MIN	20,000	40,000	40,000
BREAK	2	30 MIN			
LEVEL 25	2	30 MIN	25,000	50,000	50,000
LEVEL 26	2	30 MIN	30,000	60,000	60,000
LEVEL 27	2	30 MIN	40,000	80,000	80,000
LEVEL 28	2	30 MIN	50,000	100,000	100,000
BREAK	2	10 MIN			
LEVEL 29	2	30 MIN	75,000	125,000	125,000
LEVEL 30	2	30 MIN	75,000	150,000	150,000
LEVEL 31	2	30 MIN	100,000	200,000	200,000
LEVEL 32	2	30 MIN	125,000	250,000	250,000
BREAK	2	10 MIN			
LEVEL 33	2	30 MIN	150,000	300,000	300,000
LEVEL 34	2	30 MIN	200,000	400,000	400,000
LEVEL 35	2	30 MIN	250,000	500,000	500,000
LEVEL 36	2	30 MIN	300,000	600,000	600,000
BREAK	2	10 MIN			
LEVEL 37	2	30 MIN	400,000	800,000	800,000

STRUCTURE

REGISTRATION:

Until start of level 9.

FORMAT:

Unlimited re-entry permitted until close of registration period.

STARTING STACK:

30,000 in tournament chips.

ANTE FORMAT (BIG BLIND ANTE):

Single Ante will be posted by the player in the big blind, in the amount equivalent to the big blind. Ante is posted before the big blind and players are eligible to collect the entire ante, even when out of the big blind. Ante is maintained until the completion of the tournament.

BOUNTIES:

Bounty value is \$300. Players who share a pot where a Bounty is won will split the Bounty.

PLAYING LEVELS:

Levels will be 30 min for the duration of the tournament. Day 1 will play until end of level 16 or final table of 9 players.

SEATING & RE-DRAWS

Play will move to 9 handed when play permits

Seating re-draws will be conducted prior to the start of day 2 and the final table.

Breaks and Levels may change at the discretion of the Tournament Director.

WPT AUSTRALIA 2022

EVENT #6 \$440 NLH TURBO (1 RE-ENTRY PERMITTED)

Sep 21 (10.30 AM)

Buy-in \$440 (\$400 Entry fee+ \$40 administration fee)

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	15 MIN	100	100	100
LEVEL 2	1	15 MIN	100	200	200
LEVEL 3	1	15 MIN	200	300	300
LEVEL 4	1	15 MIN	200	400	400
LEVEL 5	1	15 MIN	300	500	500
LEVEL 6	1	15 MIN	300	600	600
LEVEL 7	1	15 MIN	400	800	800
LEVEL 8	1	15 MIN	500	1,000	1,000
BREAK	1	10 MIN			
LEVEL 9	1	15 MIN	600	1,200	1,200
LEVEL 10	1	15 MIN	800	1,600	1,600
LEVEL 11	1	15 MIN	1,000	2,000	2,000
LEVEL 12	1	15 MIN	1,500	2,500	2,500
LEVEL 13	1	15 MIN	1,500	3,000	3,000
LEVEL 14	1	15 MIN	2,000	4,000	4,000
LEVEL 15	1	15 MIN	3,000	5,000	5,000
LEVEL 16	1	15 MIN	3,000	6,000	6,000
BREAK	1	20 MIN			
LEVEL 17	1	15 MIN	4,000	8,000	8,000
LEVEL 18	1	15 MIN	5,000	10,000	10,000
LEVEL 19	1	15 MIN	6,000	12,000	12,000
LEVEL 20	1	15 MIN	10,000	15,000	15,000
LEVEL 21	1	15 MIN	10,000	20,000	20,000
LEVEL 22	1	15 MIN	15,000	25,000	25,000
LEVEL 23	1	15 MIN	15,000	30,000	30,000
LEVEL 24	1	15 MIN	20,000	40,000	40,000
BREAK	1	10 MIN			
LEVEL 25	1	15 MIN	25,000	50,000	50,000
LEVEL 26	1	15 MIN	30,000	60,000	60,000
LEVEL 27	1	15 MIN	40,000	80,000	80,000
LEVEL 28	1	15 MIN	50,000	100,000	100,000
LEVEL 29	1	15 MIN	75,000	125,000	125,000
LEVEL 30	1	15 MIN	75,000	150,000	150,000
LEVEL 31	1	15 MIN	100,000	200,000	200,000
LEVEL 32	1	15 MIN	125,000	250,000	250,000
BREAK	1	10 MIN			
LEVEL 33	1	15 MIN	150,000	300,000	300,000
LEVEL 34	1	15 MIN	175,000	350,000	350,000
LEVEL 35	1	15 MIN	200,000	400,000	400,000

STRUCTURE

REGISTRATION:

Until start of level 7.

FORMAT:

1 re-entry permitted until close of registration period.

STARTING STACK:

20,000 in tournament chips.

ANTE FORMAT (BIG BLIND ANTE):

Single Ante will be posted by the player in the big blind, in the amount equivalent to the big blind. Ante is posted before the big blind and players are eligible to collect the entire ante, even when out of the big blind. Ante is maintained until the completion of the tournament.

PLAYING LEVELS:

Levels will be 15 min for the duration of the tournament.

SEATING & RE-DRAWS

Play will move to 9 handed when play permits

Seating re-draws will be conducted prior to the start of the final table.

Breaks and Levels may change at the discretion of the Tournament Director.

WPT AUSTRALIA 2022

EVENT #7 \$1,100 PLO (UNLIMITED RE-ENTRY PERMITTED)

Day 1 Sep 21 (2.30 PM), Day 2 Sep 22 (11.30 AM)

Buy-in \$1,100 (\$1,000 Entry fee + \$100 administration fee)

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	30 MIN	100	100	100
LEVEL 2	1	30 MIN	100	200	200
LEVEL 3	1	30 MIN	200	300	300
LEVEL 4	1	30 MIN	200	400	400
BREAK	1	10 MIN			
LEVEL 5	1	30 MIN	300	500	500
LEVEL 6	1	30 MIN	300	600	600
LEVEL 7	1	30 MIN	400	800	800
LEVEL 8	1	30 MIN	500	1,000	1,000
BREAK	1	30 MIN			
LEVEL 9	1	30 MIN	600	1,200	1,200
LEVEL 10	1	30 MIN	800	1,600	1,600
LEVEL 11	1	30 MIN	1,000	2,000	2,000
LEVEL 12	1	30 MIN	1,500	2,500	2,500
BREAK	1	10 MIN			
LEVEL 13	1	30 MIN	1,500	3,000	3,000
LEVEL 14	1	30 MIN	2,000	4,000	4,000
LEVEL 15	1	30 MIN	3,000	5,000	5,000
LEVEL 16	1	30 MIN	3,000	6,000	6,000
End of Day 1					
LEVEL 17	2	40 MIN	4,000	8,000	8,000
LEVEL 18	2	40 MIN	5,000	10,000	10,000
LEVEL 19	2	40 MIN	6,000	12,000	12,000
BREAK	2	10 MIN			
LEVEL 20	2	40 MIN	10,000	15,000	15,000
LEVEL 21	2	40 MIN	10,000	20,000	20,000
LEVEL 22	2	40 MIN	15,000	25,000	25,000
BREAK	2	30 MIN			
LEVEL 23	2	40 MIN	15,000	30,000	30,000
LEVEL 24	2	40 MIN	20,000	40,000	40,000
LEVEL 25	2	40 MIN	25,000	50,000	50,000
BREAK	2	10 MIN			
LEVEL 26	2	40 MIN	30,000	60,000	60,000
LEVEL 27	2	40 MIN	40,000	80,000	80,000
LEVEL 28	2	40 MIN	50,000	100,000	100,000
BREAK	2	10 MIN			
LEVEL 29	2	40 MIN	75,000	125,000	125,000
LEVEL 30	2	40 MIN	75,000	150,000	150,000
LEVEL 31	2	40 MIN	100,000	200,000	200,000
BREAK	2	10 MIN			
LEVEL 32	2	40 MIN	125,000	250,000	250,000
LEVEL 33	2	40 MIN	150,000	300,000	300,000
LEVEL 34	2	40 MIN	200,000	400,000	400,000
BREAK	2	10 MIN			
LEVEL 35	2	40 MIN	250,000	500,000	500,000
LEVEL 36	2	40 MIN	300,000	600,000	600,000
LEVEL 37	2	40 MIN	400,000	800,000	800,000

STRUCTURE

REGISTRATION:

Until start of level 9.

FORMAT:

Unlimited re-entry permitted until close of registration period.

STARTING STACK:

40,000 in tournament chips.

ANTE FORMAT (BIG BLIND ANTE):

Single Ante will be posted by the player in the big blind, in the amount equivalent to the big blind. Ante is posted before the big blind and players are eligible to collect the entire ante, even when out of the big blind. Ante is maintained until the completion of the tournament.

The BBA is not counted as part of the pot pre flop.

PLAYING LEVELS:

Levels will be 30 min for Day 1 and the 40 min for the duration of the tournament. Day 1 will play until end of level 16 or final table of 9 players.

SEATING & RE-DRAWS

Play will move to 8 handed when play permits

Seating re-draws will be conducted prior to the start of day 2 and the final table.

Breaks and Levels may change at the discretion of the Tournament Director.

WPT AUSTRALIA 2022

EVENT #8 SHANE WARNE ONE DAY PERPETUAL TROPHY (FREEZEOUT)

Sep 22 (12.23 PM)

Buy-in \$550 (\$500 Entry fee + \$50 administration fee)

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	23 MIN	100	100	100
LEVEL 2	1	23 MIN	100	200	200
LEVEL 3	1	23 MIN	200	300	300
LEVEL 4	1	23 MIN	200	400	400
LEVEL 5	1	23 MIN	300	500	500
LEVEL 6	1	23 MIN	300	600	600
BREAK	1	10 MIN			
LEVEL 7	1	23 MIN	400	800	800
LEVEL 8	1	23 MIN	500	1,000	1,000
LEVEL 9	1	23 MIN	600	1,200	1,200
LEVEL 10	1	23 MIN	800	1,600	1,600
LEVEL 11	1	23 MIN	1,000	2,000	2,000
LEVEL 12	1	23 MIN	1,500	2,500	2,500
BREAK	1	23 MIN			
LEVEL 13	1	23 MIN	1,500	3,000	3,000
LEVEL 14	1	23 MIN	2,000	4,000	4,000
LEVEL 15	1	23 MIN	3,000	5,000	5,000
LEVEL 16	1	23 MIN	3,000	6,000	6,000
LEVEL 17	1	23 MIN	4,000	8,000	8,000
LEVEL 18	1	23 MIN	5,000	10,000	10,000
BREAK	1	10 MIN			
LEVEL 19	1	23 MIN	6,000	12,000	12,000
LEVEL 20	1	23 MIN	10,000	15,000	15,000
LEVEL 21	1	23 MIN	10,000	20,000	20,000
LEVEL 22	1	23 MIN	15,000	25,000	25,000
LEVEL 23	1	23 MIN	15,000	30,000	30,000
LEVEL 24	1	23 MIN	20,000	40,000	40,000
BREAK	1	10 MIN			
LEVEL 25	1	23 MIN	25,000	50,000	50,000
LEVEL 26	1	23 MIN	30,000	60,000	60,000
LEVEL 27	1	23 MIN	40,000	80,000	80,000
LEVEL 28	1	23 MIN	50,000	100,000	100,000
LEVEL 29	1	23 MIN	75,000	125,000	125,000
LEVEL 30	1	23 MIN	75,000	150,000	150,000
BREAK	1	10 MIN			
LEVEL 31	1	23 MIN	100,000	200,000	200,000
LEVEL 32	1	23 MIN	125,000	250,000	250,000
LEVEL 33	1	23 MIN	150,000	300,000	300,000
LEVEL 34	1	23 MIN	175,000	350,000	350,000
LEVEL 35	1	23 MIN	200,000	400,000	400,000

STRUCTURE

REGISTRATION:

Until start of level 7.

FORMAT:

Freezeout (no re-entry permitted)

STARTING STACK:

23,000 in tournament chips.

ANTE FORMAT (BIG BLIND ANTE):

Single Ante will be posted by the player in the big blind, in the amount equivalent to the big blind. Ante is posted before the big blind and players are eligible to collect the entire ante, even when out of the big blind. Ante is maintained until the completion of the tournament.

PLAYING LEVELS:

Levels will be 23 min for the duration of the tournament.

SEATING & RE-DRAWS

Play will move to 9 handed when play permits

Seating re-draws will be conducted prior to the start of the final table of 9 players.

Breaks and Levels may change at the discretion of the Tournament Director.

WPT AUSTRALIA 2022

EVENT #9 20TH ANNIVERSARY SUPER HIGH ROLLER (SINGLE RE-ENTRY PERMITTED)

Day 1 Sep 22 (2.30 PM), Day 2 Sep 23 (11.15 AM)

Buy-in \$20,000 (\$19,000 Entry fee + \$1,000 administration fee)

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	40 MIN	500	1,000	1,000
LEVEL 2	1	40 MIN	1,000	1,500	1,500
LEVEL 3	1	40 MIN	1,000	2,000	2,000
BREAK	1	10 MIN			
LEVEL 4	1	40 MIN	1,500	2,500	2,500
LEVEL 5	1	40 MIN	1,500	3,000	3,000
LEVEL 6	1	40 MIN	2,000	4,000	4,000
BREAK	1	30 MIN			
LEVEL 7	1	40 MIN	3,000	5,000	5,000
LEVEL 8	1	40 MIN	3,000	6,000	6,000
LEVEL 9	1	40 MIN	4,000	8,000	8,000
BREAK	1	10 MIN			
LEVEL 10	1	40 MIN	5,000	10,000	10,000
LEVEL 11	1	40 MIN	6,000	12,000	12,000
LEVEL 12	1	40 MIN	10,000	15,000	15,000
END OF DAY 1					
LEVEL 13	2	60 MIN	10,000	20,000	20,000
LEVEL 14	2	60 MIN	15,000	25,000	25,000
BREAK	2	10 MIN			
LEVEL 15	2	60 MIN	15,000	30,000	30,000
LEVEL 16	2	60 MIN	20,000	40,000	40,000
BREAK	2	30 MIN			
LEVEL 17	2	60 MIN	25,000	50,000	50,000
LEVEL 18	2	60 MIN	30,000	60,000	60,000
BREAK	2	10 MIN			
LEVEL 19	2	60 MIN	40,000	80,000	80,000
LEVEL 20	2	60 MIN	50,000	100,000	100,000
BREAK	2	10 MIN			
LEVEL 21	2	60 MIN	75,000	125,000	125,000
LEVEL 22	2	60 MIN	75,000	150,000	150,000
BREAK	2	10 MIN			
LEVEL 23	2	60 MIN	100,000	200,000	200,000
LEVEL 24	2	60 MIN	150,000	300,000	300,000
BREAK	2	10 MIN			
LEVEL 25	2	60 MIN	200,000	400,000	400,000
LEVEL 26	2	60 MIN	250,000	500,000	500,000
BREAK	2	10 MIN			
LEVEL 27	2	60 MIN	300,000	600,000	600,000
LEVEL 28	2	60 MIN	400,000	800,000	800,000
BREAK	2	10 MIN			
LEVEL 29	2	60 MIN	500,000	1,000,000	1,000,000

STRUCTURE

REGISTRATION:
Until start of level 10.

FORMAT:
Single re-entry permitted until close of registration period.

STARTING STACK:
250,000 in tournament chips.

ANTE FORMAT (BIG BLIND ANTE):
Single Ante will be posted by the player in the big blind, in the amount equivalent to the big blind. Ante is posted before the big blind and players are eligible to collect the entire ante, even when out of the big blind. Ante is maintained until the completion of the tournament.

PLAYING LEVELS
Day 1 will play to level 12 or final table of 9 players. Levels will be 40 min for Day 1 and then 60 min for the duration of the tournament.

SEATING & RE-DRAWS
Play will 8 handed for the duration of the tournament with a final table of 9 players

Seating re-draws will be conducted prior to the start of day 2, 2 tables remaining and the final table.

Breaks and Levels may change at the discretion of the Tournament Director.

WPT AUSTRALIA 2022

EVENT #10 MAIN EVENT (SINGLE RE-ENTRY PER DAY 1)

Day 1a Sep 23 (11.30 AM), Day 1b Sep 24 (11.30 AM)

Day 2 Sep 25 (11.30 AM), Day 3 Sep 26 (11.30 AM), Final Day Sep 27 (11.00 AM)

Buy-in \$5,400 (\$5,000 Entry fee + \$400 administration fee)

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	60 MIN	100	200	200
LEVEL 2	1	60 MIN	200	300	300
LEVEL 3	1	60 MIN	200	400	400
LEVEL 4	1	60 MIN	300	500	500
LEVEL 5	1	60 MIN	300	600	600
LEVEL 6	1	60 MIN	400	800	800
LEVEL 7	1	60 MIN	500	1,000	1,000
LEVEL 8	1	60 MIN	600	1,200	1,200
LEVEL 9	1	60 MIN	1,000	1,500	1,500
LEVEL 10	1	60 MIN	1,000	2,000	2,000
END DAY 1					
LEVEL 11	2	60 MIN	1,500	2,500	2,500
LEVEL 12	2	60 MIN	1,500	3,000	3,000
LEVEL 13	2	60 MIN	2,000	4,000	4,000
LEVEL 14	2	60 MIN	2,500	5,000	5,000
LEVEL 15	2	60 MIN	3,000	6,000	6,000
LEVEL 16	2	60 MIN	4,000	8,000	8,000
LEVEL 17	2	60 MIN	5,000	10,000	10,000
LEVEL 18	2	60 MIN	6,000	12,000	12,000
LEVEL 19	2	60 MIN	10,000	15,000	15,000
LEVEL 20	2	60 MIN	10,000	20,000	20,000
END DAY 2					
LEVEL 21	3	90 MIN	15,000	25,000	25,000
LEVEL 22	3	90 MIN	15,000	30,000	30,000
LEVEL 23	3	90 MIN	20,000	40,000	40,000
LEVEL 24	3	90 MIN	25,000	50,000	50,000
LEVEL 25	3	90 MIN	30,000	60,000	60,000
LEVEL 26	3	90 MIN	50,000	75,000	75,000
LEVEL 27	3	90 MIN	50,000	100,000	100,000
END DAY 3					
LEVEL 28	4	60 MIN	75,000	125,000	125,000
LEVEL 29	4	60 MIN	75,000	150,000	150,000
LEVEL 30	4	60 MIN	100,000	200,000	200,000
LEVEL 31	4	60 MIN	125,000	250,000	250,000
LEVEL 32	4	60 MIN	150,000	300,000	300,000
LEVEL 33	4	60 MIN	200,000	400,000	400,000
LEVEL 34	4	60 MIN	250,000	500,000	500,000
LEVEL 35	4	60 MIN	300,000	600,000	600,000
LEVEL 36	4	60 MIN	400,000	800,000	800,000
LEVEL 37	4	60 MIN	500,000	1,000,000	1,000,000
LEVEL 38	4	60 MIN	600,000	1,200,000	1,200,000
LEVEL 39	4	60 MIN	800,000	1,600,000	1,600,000
LEVEL 40	4	60 MIN	1,000,000	2,000,000	2,000,000

STRUCTURE

REGISTRATION:

Until start of level 10 with a 10 min break after level 9 to accommodate late registration.

FORMAT:

1 re-entry permitted per day one until close of registration period.

STARTING STACK:

50,000 in tournament chips.

ANTE FORMAT (BIG BLIND ANTE):

Single Ante will be posted by the player in the big blind, in the amount equivalent to the big blind. Ante is posted before the big blind and players are eligible to collect the entire ante, even when out of the big blind. Ante is maintained until the completion of the tournament.

ACTION CLOCK:

Action clocks will be introduced at the start of Day 2 and will remain in place for the duration of the tournament (tournament rule 7.43).

PLAYING LEVELS:

Levels will be 60 min for day 1 & 2, 90 minutes for Day 3 and 60 minutes for Day 4 (Final Table) with 30 min levels when Heads Up.

Day 1 will play to end of Level 10 with a 15 min break after every 2 levels.

Day 2 will play to end of level 20 with a 15 min break after every 2 levels.

Day 3 will play to a final table of between 6 – 9 players remaining.

Day 4 (final day) will play until a winner is determined.

A 30 min dinner break will be scheduled for each day of play.

SEATING & RE-DRAWS

Play will commence 9 handed and move to 8 handed with 80 players remaining.

Seating re-draws will be conducted prior to the start of day 2, day 3 (if higher than 25 players) and with 24 players, 16 players and 9 players remaining.

Breaks and Levels may change at the discretion of the Tournament Director.

WPT AUSTRALIA 2022

EVENT #11 MINI-MAIN EVENT (FREEZEOUT)

Day 1 Sep 25 (1.30 PM), Day 2 Sep 26 (12.30 PM)

Buy-in \$1,200 (\$1,050 Entry fee + \$150 administration fee)

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	40 MIN	100	200	200
LEVEL 2	1	40 MIN	200	300	300
LEVEL 3	1	40 MIN	200	400	400
BREAK	1	10 MIN			
LEVEL 4	1	40 MIN	300	500	500
LEVEL 5	1	40 MIN	300	600	600
LEVEL 6	1	40 MIN	400	800	800
BREAK	1	30 MIN			
LEVEL 7	1	40 MIN	500	1,000	1,000
LEVEL 8	1	40 MIN	600	1,200	1,200
LEVEL 9	1	40 MIN	1,000	1,500	1,500
BREAK	1	10 MIN			
LEVEL 10	1	40 MIN	1,000	2,000	2,000
LEVEL 11	1	40 MIN	1,500	2,500	2,500
LEVEL 12	1	40 MIN	1,500	3,000	3,000
BREAK	1	10 MIN			
LEVEL 13	2	40 MIN	2,000	4,000	4,000
LEVEL 14	2	40 MIN	2,500	5,000	5,000
LEVEL 15	2	40 MIN	3,000	6,000	6,000
END DAY 1					
LEVEL 16	2	40 MIN	4,000	8,000	8,000
LEVEL 17	2	40 MIN	5,000	10,000	10,000
LEVEL 18	2	40 MIN	6,000	12,000	12,000
BREAK	2	10 MIN			
LEVEL 19	2	40 MIN	10,000	15,000	15,000
LEVEL 20	2	40 MIN	10,000	20,000	20,000
LEVEL 21	2	40 MIN	15,000	25,000	25,000
BREAK	2	10 MIN			
LEVEL 22	2	40 MIN	15,000	30,000	30,000
LEVEL 23	2	40 MIN	20,000	40,000	40,000
LEVEL 24	2	40 MIN	25,000	50,000	50,000
BREAK	2	30 MIN			
LEVEL 25	2	40 MIN	30,000	60,000	60,000
LEVEL 26	2	40 MIN	50,000	75,000	75,000
LEVEL 27	2	40 MIN	50,000	100,000	100,000
BREAK	2	10 MIN			
LEVEL 28	2	40 MIN	75,000	125,000	125,000
LEVEL 29	2	40 MIN	75,000	150,000	150,000
LEVEL 30	2	40 MIN	100,000	200,000	200,000
BREAK	2	10 MIN			
LEVEL 31	2	40 MIN	125,000	250,000	250,000
LEVEL 32	2	40 MIN	150,000	300,000	300,000
LEVEL 33	2	40 MIN	200,000	400,000	400,000
BREAK	2	10 MIN			
LEVEL 34	2	40 MIN	250,000	500,000	500,000
LEVEL 35	2	40 MIN	300,000	600,000	600,000
LEVEL 36	2	40 MIN	400,000	800,000	800,000
BREAK	2	10 MIN			
LEVEL 37	2	40 MIN	500,000	1,000,000	1,000,000
LEVEL 38	2	40 MIN	600,000	1,200,000	1,200,000
LEVEL 39	2	40 MIN	800,000	1,600,000	1,600,000
BREAK	2	10 MIN			
LEVEL 40	2	40 MIN	1,000,000	2,000,000	2,000,000

STRUCTURE

REGISTRATION:

Until start of level 10

FORMAT:

Freezeout (No re-entry permitted)

STARTING STACK:

50,000 in tournament chips.

ANTE FORMAT (BIG BLIND ANTE):

Single Ante will be posted by the player in the big blind, in the amount equivalent to the big blind. Ante is posted before the big blind and players are eligible to collect the entire ante, even when out of the big blind. Ante is maintained until the completion of the tournament

PLAYING LEVELS

Levels will be 40 min for the duration of the tournament.

Day 1 will play to end of Level 15. Day 2 will play until a winner is declared.

SEATING & RE-DRAWS

Play will move to 9 handed when play permits.

Seating re-draws will be conducted prior to the start of Day 2 and the final table of 9 players. Breaks and Levels may change at the discretion of the Tournament Director.

WPT AUSTRALIA 2022

EVENT #12 HIGH ROLLER (UNLIMITED RE-ENTRY)

Day 1a Sep 26 (3.30 PM), Day 2 Sep 26 (12.30 PM)

Buy-in \$10,000 (\$9,600 Entry fee + \$400 administration fee)

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	40 MIN	500	1,000	1,000
LEVEL 2	1	40 MIN	1,000	1,500	1,500
LEVEL 3	1	40 MIN	1,000	2,000	2,000
BREAK	1	10 MIN			
LEVEL 4	1	40 MIN	1,500	2,500	2,500
LEVEL 5	1	40 MIN	1,500	3,000	3,000
LEVEL 6	1	40 MIN	2,000	4,000	4,000
BREAK	1	30 MIN			
LEVEL 7	1	40 MIN	3,000	5,000	5,000
LEVEL 8	1	40 MIN	3,000	6,000	6,000
LEVEL 9	1	40 MIN	4,000	8,000	8,000
BREAK	1	10 MIN			
LEVEL 10	1	40 MIN	5,000	10,000	10,000
LEVEL 11	1	40 MIN	6,000	12,000	12,000
LEVEL 12	1	40 MIN	10,000	15,000	15,000
END OF DAY 1					
LEVEL 13	2	40 MIN	10,000	20,000	20,000
LEVEL 14	2	40 MIN	15,000	25,000	25,000
LEVEL 15	2	40 MIN	15,000	30,000	30,000
BREAK	2	10 MIN			
LEVEL 16	2	40 MIN	20,000	40,000	40,000
LEVEL 17	2	40 MIN	25,000	50,000	50,000
LEVEL 18	2	40 MIN	30,000	60,000	60,000
BREAK	2	30 MIN			
LEVEL 19	2	40 MIN	40,000	80,000	80,000
LEVEL 20	2	40 MIN	50,000	100,000	100,000
LEVEL 21	2	40 MIN	75,000	125,000	125,000
BREAK	2	10 MIN			
LEVEL 22	2	40 MIN	75,000	150,000	150,000
LEVEL 23	2	40 MIN	100,000	200,000	200,000
LEVEL 24	2	40 MIN	150,000	300,000	300,000
BREAK	2	10 MIN			
LEVEL 25	2	40 MIN	200,000	400,000	400,000
LEVEL 26	2	40 MIN	250,000	500,000	500,000
LEVEL 27	2	40 MIN	300,000	600,000	600,000
BREAK	2	10 MIN			
LEVEL 28	2	40 MIN	400,000	800,000	800,000
LEVEL 29	2	40 MIN	500,000	1,000,000	1,000,000

STRUCTURE

REGISTRATION:

Until start of level 10.

FORMAT:

Unlimited re-entry permitted until close of registration period.

STARTING STACK:

200,000 in tournament chips.

ANTE FORMAT (BIG BLIND ANTE):

Single Ante will be posted by the player in the big blind, in the amount equivalent to the big blind. Ante is posted before the big blind and players are eligible to collect the entire ante, even when out of the big blind. Ante is maintained until the completion of the tournament.

PLAYING LEVELS

Day 1 will play to level 12 or final table of 9 players. Levels will be 40 min for the duration of the tournament.

SEATING & RE-DRAWS

Play will move to 8 handed when play permits.

Seating re-draws will be conducted prior to the start of day 2, 2 tables remaining and the final table.

Breaks and Levels may change at the discretion of the Tournament Director.

WPT AUSTRALIA 2022
EVENT #13 \$550 FINALE (1 RE-ENTRY PERMITTED)

Sep 27 (1.30 PM)

Buy-in \$550 (500 Entry fee + \$50 administration fee)

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	20 MIN	100	100	100
LEVEL 2	1	20 MIN	100	200	200
LEVEL 3	1	20 MIN	200	300	300
LEVEL 4	1	20 MIN	200	400	400
LEVEL 5	1	20 MIN	300	500	500
LEVEL 6	1	20 MIN	300	600	600
BREAK	1	20 MIN			
LEVEL 7	1	20 MIN	400	800	800
LEVEL 8	1	20 MIN	500	1,000	1,000
LEVEL 9	1	20 MIN	600	1,200	1,200
LEVEL 10	1	20 MIN	800	1,600	1,600
LEVEL 11	1	20 MIN	1,000	2,000	2,000
LEVEL 12	1	20 MIN	1,500	2,500	2,500
BREAK	1	10 MIN			
LEVEL 13	1	20 MIN	1,500	3,000	3,000
LEVEL 14	1	20 MIN	2,000	4,000	4,000
LEVEL 15	1	20 MIN	3,000	5,000	5,000
LEVEL 16	1	20 MIN	3,000	6,000	6,000
LEVEL 17	1	20 MIN	4,000	8,000	8,000
LEVEL 18	1	20 MIN	5,000	10,000	10,000
BREAK	1	10 MIN			
LEVEL 19	1	20 MIN	6,000	12,000	12,000
LEVEL 20	1	20 MIN	10,000	15,000	15,000
LEVEL 21	1	20 MIN	10,000	20,000	20,000
LEVEL 22	1	20 MIN	15,000	25,000	25,000
LEVEL 23	1	20 MIN	15,000	30,000	30,000
LEVEL 24	1	20 MIN	20,000	40,000	40,000
BREAK	1	10 MIN			
LEVEL 25	1	20 MIN	25,000	50,000	50,000
LEVEL 26	1	20 MIN	30,000	60,000	60,000
LEVEL 27	1	20 MIN	40,000	80,000	80,000
LEVEL 28	1	20 MIN	50,000	100,000	100,000
LEVEL 29	1	20 MIN	75,000	125,000	125,000
LEVEL 30	1	20 MIN	75,000	150,000	150,000
BREAK	1	10 MIN			
LEVEL 31	1	20 MIN	100,000	200,000	200,000
LEVEL 32	1	20 MIN	125,000	250,000	250,000
LEVEL 33	1	20 MIN	150,000	300,000	300,000
LEVEL 34	1	20 MIN	175,000	350,000	350,000
LEVEL 35	1	20 MIN	200,000	400,000	400,000

STRUCTURE

REGISTRATION:

Until start of level 7.

FORMAT:

1 re-entry permitted

STARTING STACK:

30,000 in tournament chips.

ANTE FORMAT (BIG BLIND ANTE):

Single Ante will be posted by the player in the big blind, in the amount equivalent to the big blind. Ante is posted before the big blind and players are eligible to collect the entire ante, even when out of the big blind. Ante is maintained until the completion of the tournament.

PLAYING LEVELS:

Levels will be 20 min for the duration of the tournament.

SEATING & RE-DRAWS

Play will move to 9 handed when play permits.

Seating re-draws will be conducted prior to the start of the final table of 9 players.

Breaks and Levels may change at the discretion of the Tournament Director.

WPT AUSTRALIA 2022
WPT WORLD CHAMPIONSHIP DIRECT QUALIFIER - \$20K PACKAGE
(UNLIMITED RE-ENTRY PERMITTED)

Sep 27 (3.15 PM)

Buy-in \$2,600 (\$2,500 Entry fee + \$100 administration fee)

Prizes A WPT WORLD CHAMPIONSHIP PACKAGE VALUED AT \$20,000 for every \$20,000 in the prize pool

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	30 MIN	100	100	100
LEVEL 2	1	30 MIN	100	200	200
LEVEL 3	1	30 MIN	200	300	300
LEVEL 4	1	30 MIN	200	400	400
BREAK	1	10 MIN			
LEVEL 5	1	30 MIN	300	500	500
LEVEL 6	1	30 MIN	300	600	600
LEVEL 7	1	30 MIN	400	800	800
LEVEL 8	1	30 MIN	500	1,000	1,000
BREAK	1	30 MIN			
LEVEL 9	1	30 MIN	600	1,200	1,200
LEVEL 10	1	30 MIN	800	1,600	1,600
LEVEL 11	1	30 MIN	1,000	2,000	2,000
LEVEL 12	1	30 MIN	1,500	2,500	2,500
BREAK	1	10 MIN			
LEVEL 13	1	30 MIN	1,500	3,000	3,000
LEVEL 14	1	30 MIN	2,000	4,000	4,000
LEVEL 15	1	30 MIN	3,000	5,000	5,000
LEVEL 16	1	30 MIN	3,000	6,000	6,000
BREAK	1	10 MIN			
LEVEL 17	1	30 MIN	4,000	8,000	8,000
LEVEL 18	1	30 MIN	5,000	10,000	10,000
LEVEL 19	1	30 MIN	6,000	12,000	12,000
LEVEL 20	1	30 MIN	10,000	15,000	15,000
BREAK	1	10 MIN			
LEVEL 21	1	30 MIN	10,000	20,000	20,000
LEVEL 22	1	30 MIN	15,000	25,000	25,000
LEVEL 23	1	30 MIN	15,000	30,000	30,000
LEVEL 24	1	30 MIN	20,000	40,000	40,000
BREAK	1	10 MIN			
LEVEL 25	1	30 MIN	25,000	50,000	50,000
LEVEL 26	1	30 MIN	30,000	60,000	60,000
LEVEL 27	1	30 MIN	40,000	80,000	80,000
LEVEL 28	1	30 MIN	50,000	100,000	100,000
BREAK	1	10 MIN			
LEVEL 29	1	30 MIN	75,000	125,000	125,000
LEVEL 30	1	30 MIN	75,000	150,000	150,000
LEVEL 31	1	30 MIN	100,000	200,000	200,000
LEVEL 32	1	30 MIN	125,000	250,000	250,000
BREAK	1	10 MIN			
LEVEL 33	1	30 MIN	150,000	300,000	300,000
LEVEL 34	1	30 MIN	200,000	400,000	400,000
LEVEL 35	1	30 MIN	250,000	500,000	500,000
LEVEL 36	1	30 MIN	300,000	600,000	600,000
BREAK	1	10 MIN			
LEVEL 37	1	30 MIN	400,000	800,000	800,000

STRUCTURE

REGISTRATION:

Until start of level 9.

PRIZE POOL:

A \$20,000 WPT World Championship Package for every \$20,000 in the prize pool. Any remaining money will be awarded as a single cash prize.

\$20,000 WPT World Championship Package includes \$15,000 Main Event entry fee with the remaining \$5,000 cash for flight and accommodation expenses.

FORMAT:

Unlimited re-entry permitted until close of registration period.

STARTING STACK:

20,000 in tournament chips.

ANTE FORMAT (BIG BLIND ANTE):

Single Ante will be posted by the player in the big blind, in the amount equivalent to the big blind. Ante is posted before the big blind and players are eligible to collect the entire ante, even when out of the big blind. Ante is maintained until the completion of the tournament.

PLAYING LEVELS:

Levels will be 30 min for the duration of the tournament.

SEATING & RE-DRAWS

Play will move to 9 handed when play permits

Seating re-draws will be conducted prior to the start of day 2 and the final table.

Breaks and Levels may change at the discretion of the Tournament Director.

Any remaining money will be awarded as a single cash prize

5. **DEFINITIONS**

In these rules, unless contrary intention appears:

Administration Fee

A fee charged by the casino operator in addition to the Entry Fee to cover the associated costs of conducting the tournament.

Action Clock:

means a tournament where an entrant has a specific amount of time allocated to act on their hand. If the tournament permits, an entrant may use a time bank chip to extend the amount of time they have to act on their hand.

If a player's Action Clock expires and the player does not have any time-extension chips remaining, the player will be (a) forced to check if there is no bet pending or (b) fold if facing a bet or a raise. If the tournament permits, an entrant may use a time bank chip to extend the amount of time they have to act on their hand.

All-In

means an Entrant who has invested all of their remaining chips in the outcome of a hand. Their bet cannot exceed the structured limit and/or raise, if a raise is an option. An all-in Entrant can only win that portion of the pot or pots to which they have contributed.

Alternates

means an Entrant who is permitted to enter a tournament with a full starting stack of chips for a predetermined period where seats are available after the tournament starts or as Entrants are eliminated and seats become available, or where an additional table is added subsequent to the tournament commencement.

Ante

means a predetermined contribution to the pot placed by all Entrants prior to the first card being dealt in a round of play.

Balancing

means the method by which Entrants may be moved between across the tournament tables in use.

Big Blind Ante

means that instead of each Entrant posting an ante, the Entrant in the Big Blind position will post a specified amount to cover all the ante bets.

Bounty

means a bounty button that will be won by an Entrant that eliminates another Entrant from the tournament.

Breaking

means the method by which the number of tournament tables may be reduced as Entrants are eliminated from the tournament.

Bubble

means the finishing position immediately before those positions for which Entrants will receive prize money.

Buy-In

means the amount paid by the tournament player(s)/teams(s) to comprise a prize pool or prize pools.

Casino Operator

means The Star Entertainment QLD Limited, being the organiser of the tournament.

Chip race means the method by which lower denomination chips are coloured up to higher denomination chips and dispersed to Entrants when they are no longer required in the tournament.

Chop means when Entrants at a certain stage of a tournament make a deal to split the remaining prize pool between them.

Eliminated Entrant

means an Entrant that is unable to continue in the tournament after going All-In and losing their remaining table stake.

Entrants means a player who meets entry requirements to participate in a tournament

Entry Fee means the amount paid by the tournament player(s) to enter the tournament. The Casino Operator reserves the right to pay the Entry Fee and Administration Fee for an Entrant into any tournament. All Entry Fees are used exclusively as prizes.

Flip Satellite Tournament

Is a low limit tournament format where Entrants are required to go All-In from the first round of play and subsequent rounds of play until a winner is declared. The winner wins a place into a higher buy-in tournament.

Forfeit where an Entrant forfeits their remaining chips. An Entrant who forfeits their chips may be entitled to re-buy/re-enter when permitted.

Hand For Hand

means when multi tables are in play and play has reached a critical part of a tournament, the Tournament Director may direct that each table in play must wait for all other tables to complete their hands before starting the next hand. Times this may be directed include the Bubble, A significant increase in the next prize pool level or when play reaches one Entrant more than the final table makeup.

Heads Up means a game of poker where two Entrants in a tournament play exclusively against each other.

Multi-Flight Tournaments

are phased tournaments with multiple entry days. Each starting phase will be played up to the same point and all remaining Entrants will qualify to the final phase with Entrants from the additional phases of the tournament.

Mystery Bounty Tournament

Is a Bounty Tournament where the bounties do not come into play until the second day or when 15% of Entrants remain in the tournament. Mystery Bounty amounts will vary as per the Mystery Bounty prize pool payout scale. To redeem a Mystery Bounty, Entrants will randomly select an envelope for each bounty chip they have won. Each envelope contains the amount of the Mystery Bounty and may also contain a bonus draw which will give an Entrant an additional selection.

Orbit means one round of play for every Entrant at the table (e.g., if there are 8 Entrants at a table, an orbit is 8 rounds of play).

Penalties means action taken against a tournament Entrant for abuse, disruptive behaviour or contravention of the rules of play.

Placegetter

means a tournament entrant who is either the overall Tournament winner, or who finishes in a position which will guarantee a stake in the tournament prize pool or advancement to a further session of play.

Re-Entry

means where a tournament format permits, an Entrant may, for a predetermined period of time, re-enter the tournament after being eliminated.

Satellite Tournament

means a lower buy-in tournament where winning Entrants receive entry into a higher buy-in tournament.

Session

means a period of play until a designated number of Entrants remain in the tournament or, a set time period or the play of a designated number of rounds of play, at the completion of which:

- (a) the winner and/or placegetters advance to a further session, or;
- (b) the winner or placegetters are determined

Substantial Action:

means any two actions in turn by Entrants, with at least one of the actions resulting in chips being added to the pot (e.g., any two actions except 2 checks or two folds); or any combination of three actions in turn of check, bet, raise, call or fold.

Time Bank Chip:

means a chip allocated to entrants for a Shot clock Tournament which can be used to extend the amount of time the entrant has to act on their hand.

Tournament Chips

means non-value chips issued to tournament Entrants for the purpose of wagering during tournament play.

Tournament Director

means a licensed person(s), designated by the casino operator, who shall be present while the tournament is in progress and shall be responsible for the overall conduct of the tournament.

Tournament Float

means the float used on Tournament Poker Tables and shall be comprised of tournament chips which have no monetary value.

Tournament Poker

means a poker competition limited to those Entrants whose entries have been accepted by the casino.

Tournament Poker Table

means a table allocated by the casino to be used during the poker tournament.

6. CONDITIONS OF ENTRY

- 6.1 All applications for entry must be made in one of the following ways:
 - at the Poker desk using the GES Poker Management System
 - online registration via the Star Poker website
 - Tournament Entry Form (when GES not available)
- 6.2 Entrants must be members of the Casino Loyalty Program, however, the Tournament Director may, at their discretion, permit entry to the tournament for non-Members.
- 6.3 The applicable Entry Fee and Administration Fee must be submitted at the time of entry and prior to the Entrant commencing the tournament. Entries may be accepted after this time at the discretion of the Tournament Director.
- 6.4 Entries for a particular tournament may be transferred to another Entrant provided that Entrant has not already entered that tournament.
- 6.5 At the discretion of the Tournament Director and subject to additional chip banks being available, for a predetermined period after the tournament commences, some tournaments may allow entrants to re-enter after they have been eliminated. The conditions for re-entry will be announced prior to the commencement of the tournament.
- 6.6 The number of entrants in a tournament may also include 'alternates'.
- 6.7 The Tournament Director reserves the right to refuse any application for entry to the tournament.
- 6.8 All entrants must abide by the tournament rules. Failure to do so may result in disqualification from the tournament.
- 6.9 Entrants disqualified from the tournament are not entitled to a refund of the Entry Fee and Administration fee and that entrant's tournament chips will be taken out of play.
- 6.10 Entrants will only be entitled to a refund of the Entry Fee and Administration Fee if the entrant cancels their entry not less than twenty-four (24) hours prior to the beginning of the tournament, or in the event that the tournament does not proceed.
- 6.11 All entrants shall agree to such playing times as designated by the Tournament Director.
- 6.12 Entries will be limited to numbers specified by the Tournament Director.
- 6.13 This tournament is open to persons eighteen (18) years of age and over and who are not the subject of a Withdrawal of Licence, or an exclusion direction or self-exclusion order pursuant to the *Casino Control Act 1982*.
- 6.14 In the event of any dispute, the decision of the Tournament Director is final.
- 6.15 A copy of the rules of Tournament Poker are available for perusal at the Poker desk.
- 6.16 The Star Entertainment QLD Limited reserves the right to use selected entrant's names, suburbs, photographs, images and likeness for the purpose of promoting and advertising the casinos.

7. TOURNAMENT RULES

- 7.1 The rules of the game of Texas Hold'em Poker as set out in the Casino Gaming Rule shall apply to Tournament Poker except where the rules of the game have been specifically altered to apply to the rules of the game of Tournament Poker and subject to Part 5 – Casino tournaments, (28), (29) of the *Casino Control Regulation 1999*.
- 7.2 The rules of the game of Texas Hold'em Poker shall be altered to the rules of the game of Tournament Poker as listed below:
- Schedule 10 s. 18(1) altered to Tournament Poker Rule 7.6, 7.7, 7.8, 7.23, 7.24 and 7.25
 - Schedule 10 s. 32(3) altered to Tournament Poker Rule 7.35
 - Schedule 10 s. 33(1)(2)(3)(4)(5) altered to Tournament Poker Rule 7.37
 - Schedule 10 s. 34(1)(2)(3)(4)(5)(6) altered to Tournament Poker Rule 7.22
- 7.3 Satellite tournaments will be conducted in accordance with these terms and conditions and the approved tournament Rule. Prize details will be available to all entrants prior to the commencement of the satellite tournament.
- 7.4 A tournament prize pool will consist of all buy-ins together with any re-entries. The total value of the Prize Pool will be the Entry Fee multiplied by the number of Entrants, with the cash component of the Prize Pool broken down and paid in accordance with the relevant Appendix.
- 7.5 The Casino Operator may, at its discretion, add value to the prize pool in the form of cash, approved gaming vouchers, or goods or services.
- 7.6 Prior to the beginning of play, all Entrants will be designated a specific table number and seating position at which to play. This shall be determined by ballot.
- 7.7 Seating assignments may be altered to ensure that entrants who are known by the Tournament Director to be connected by family or association play at different tables or are separated on the final table.
- 7.8 The number of entrants allocated to a table shall be determined by the Tournament Director and is dependent upon the number of participants in the tournament.
- 7.9 All Entrants must provide their name for recording purposes to the table Supervisor upon request.
- 7.10 All Entrants will be allocated a table stake of Tournament Chips at the commencement of play.
- 7.11 If an Entrant is eliminated from the tournament prior to the end of a session of play, they shall be required to return any remaining tournament chips being held to the dealer, prior to leaving the table.
- 7.12 At the conclusion of the tournament heat or final, the Entrants shall return all tournament chips which shall be counted by the staff to determine that their number and value is equal

to the number and value of tournament chips issued to be used for that tournament heat or final.

- 7.13 At the end of a re-entry period or at the completion of play during a multi-flight tournament, should an Entrant have equal to or less than their Starting Stack they will be given the option of forfeiting these chips and therefore being able to buy back into the Tournament. If the Entrant chooses this option, their chips will be removed from play immediately. If the Entrant chooses not to use this option, they will continue play with those chips remaining. In the event of a multi-flight tournament, their remaining chips will be bagged as per normal procedure for the Entrant's return on Day 2 of the Tournament.
- 7.14 If an Entrant is not present at the table at the start of the tournament, then that Entrant shall have their table stake placed in their seat position. If a Entrant has not taken their position by the completion of Level 4 of the Blind Structure, the Tournament Director may declare that the Entrant is "Provisionally Eliminated" and the remainder of that Entrant's stake will be removed from play. If the Entrant arrives later in the day, a calculation is made to determine the number of blinds and antes that would have been taken from their stack and their stake returned to play.
- 7.15 If an active Entrant is not present at the table at the start of a round of play, cards will be dealt to their betting position and if that Entrant is required to place a blind bet and/or Ante Bet, appropriate blind bets and/or Ante Bets will be placed from their table stake.
- 7.16 If an active Entrant is not present at the table to act on their hand the Tournament Director:
- 7.16.1 shall direct the dealer to deal the cards to the absent Entrant's position as though they are present. Should the player still not be present at the completion of the initial deal the hand shall be folded; and/or
- 7.16.2 may declare the tournament Entrant's position cancelled and the entrant disqualified. Once disqualified an Entrant will not be entitled to a refund of the entry fee, except on the approval of the Tournament Director and will not be entitled to retain the value of any tournament chips in their possession at the time of disqualification.
- 7.17 An entrant shall not lend or borrow Tournament Chips at any time.
- 7.18 Each Entrant is required to display in clear view of other Entrants and table supervisors, all Tournament Chips being held at any one time and those chips must be stacked in denomination. The dealer or supervisor may direct that a player's chips be arranged such that the total value of those chips may be determined. Concealing, pocketing or otherwise hiding chips during tournament play may result in immediate and irrevocable disqualification. No such Tournament player shall be entitled to a refund of entry fee, re-entry, buy-in, re-buy or add-on and will not be entitled to retain the value of any tournament chips in their possession at the time of disqualification.
- 7.19 Where two or more all-in Entrants who would have been eligible for place in the tournament, are eliminated in the same round of play, the placing/placings shall be equally shared among those Entrants.
- 7.20 Play may go to hand for hand on all tables when multiple tables are in play and:
- (a) the bubble is approaching;

- (b) the number of Entrants left just exceeds the required number for the final table.
- 7.21 Blinds and antes are raised at scheduled intervals. At the end of a designated blind level, the new limits will apply on the next deal. (A deal begins with the cutting of the cards).
- 7.22 Where an Entrant has lost their entire table stake, they will be eliminated and must vacate the tournament table. However, where a tournament permits, Entrants may re-enter a tournament within the registration periods, and will be re-seated with a full starting stack of tournament chips once a seat becomes available.
- 7.23 The Tournament Director may determine the method of allocating tables and playing areas to tournament Entrants, the order of wagering, the method of balancing and breaking tables, and any other conditions providing those conditions are consistent with the relevant rules of the game.
- 7.24 Where an Entrant is re-seated, they will assume all rights and responsibilities of their new position. An Entrant moving to a new table is eligible to be dealt a hand in any position and will post blinds when and as required except if they are seated in between the button and the small blind.
- 7.25 Once the Entrant make-up for the final table has been determined Entrants will redraw for seating positions.
- 7.26 Entrants may request to 'put the clock' on another Entrant. Subject to the request being reasonable the Tournament Director will call 'time' and the Entrant in question will have one minute to act. If action has not been taken by the time the minute is over, the Entrant's hand will be called dead. All wagers made by that Entrant will remain in the pot.
- 7.27 The Tournament Director reserves the right to direct any Entrant considered to be unduly delaying the game to expedite their play.
- 7.28 The Tournament Director may also call 'time' on an Entrant if deemed necessary.
- 7.29 If an Entrant lacks sufficient chips for a blind, the Entrant is still entitled to go all-in with their remaining table stake.
- 7.30 All cards will be turned face-up without delay once an Entrant is all-in and all betting action by all other Entrants in the hand is complete.
- 7.31 During Hand for Hand, where there has been an All-In and a call and there is no further action for that hand, those cards will remain face down until action is completed on the remaining tables.
- 7.32 Verbal affirmations as to the content of an Entrant's hand are not binding.
- 7.33 An oversized chip wagered without the Entrant calling raise will be deemed to be a call.
- 7.34 An Entrant who bets unannounced with two chips of the same denomination totalling more than the amount to call and less than the minimum amount to raise (and one chip value is less than the previous bet), will be considered a call.
- 7.35 During a Bounty Tournament, an Entrant will be assumed to have gone All-In if they throw in their Bounty Chip during a round of betting.

- 7.36 Where only two Entrants remain in the game, all rules pertaining to the order of wagering and order of play shall be amended to the extent that the designated Entrant will be the first to place the blind and shall be the first to bet or fold in the first betting round.
- 7.37 The Casino Operator will not charge a participation fee nor charge commission on any round of play during the tournament.
- 7.38 Penalties may be imposed at the Tournament Director's discretion. Penalties available for use shall be verbal warnings and or missed orbits. Missed orbit penalties may include 1, 2, 3 or 4 orbits away from the table. During penalties of missed orbits, the Entrant must remain away from the table. Cards are dealt to the Entrants seat, and blinds and antes will be posted from the Entrants stack as required, with the hand mucked after each initial deal. In extreme circumstances an Entrant may face disqualification. An Entrant who is disqualified shall have their chips removed from play.
- 7.39 An Entrant who exposes their hand during a round of play will not have their hand folded but may incur a Penalty.
- 7.40 Tournament Entrants must not advise or seek advice from another tournament Entrant or person not involved in the tournament during play.
- 7.41 From time to time, the Tournament Director will substitute Entrant's chips of lower denominations with chips of higher denominations -" Chip Race". To the extent that an entrant's lower denomination chips fail to evenly amount to the value of the new higher denomination chip (respectively, "Odd Chips", "New Chip"), the Chip Race will proceed as follows:
- (a) The total value of all Odd Chips on the table is tallied.
 - (b) As many New Chips as together wholly equate to the value of the Odd Chip tally are set aside for play and as many of the Odd Chips as equate to the value of those New Chips are removed from play.
 - (c) If the value of the remaining Odd Chips (if any) equates to less than 50% of the value of a single New Chip, those Odd Chips are removed from play and no further New Chips are set aside for play. If the value of the remaining Odd Chips equates to 50% or more of the value of a single New Chip, a single New Chip is set aside for play and those remaining Odd Chips are removed from play (e.g., Totals of \$450 and \$475 would all equal 5 x \$100 chips for the race).
 - (d) A "Race-off" is conducted to award the New Chips to Entrants who possessed Odd Chips. Starting at the first seating position to the left of the dealer, the dealer will deal cards to Entrants face-up. Each Entrant will be dealt a number of cards corresponding to the number of Odd Chips they possess.
 - (e) The Entrant with the highest card value receives a New Chip and in sequence each Entrant with the next highest card value receives a New Chip until there are no further New Chips in the Race-off. If 2 Entrants have the same value card and there is one chip left an additional card will be dealt to each of these Entrants.
 - (f) Each Entrant may receive a maximum of one chip in any given Chip Race.

- (g) If, following a Race-off, an Entrant has no chips of any denomination, that Entrant will receive a single chip of the lowest denomination in play.
- (h) If after a Race-off is completed, a player still has chips of a removed denomination, they will be exchanged for current denominations only at equal value. Chips of removed denominations that do not fully total at least the smallest denomination in play will be removed without compensation.

7.41 It is the Entrant's responsibility to protect their hand at all times. If a dealer mucks an unprotected hand, the Entrant will have no redress and will not be entitled to have any wagered chips returned. An exception would be if an Entrant raised and the raise had not been called yet, the Entrant would be entitled to receive the raise back.

7.42 It is the Entrants responsibility to determine the correct amount of an opponent's bet before calling, regardless of what is stated by the dealer or other Entrants. If an Entrant requests a count for the amount to call, but receives incorrect information from the dealer or players, then places that amount in the pot, the Entrant is assumed to accept the full correct action and is subject to the correct bet or all-in amount.

7.43 Action Clock Rules

WPT Australia Main Event

- a) The Action Clock will be introduced into play at the start of Day 2 of the WPT Australia Main Event
- b) Each entrant will receive time-bank chips based on the number of players eligible to be in the money (placegetter) based on the approved prize pool

NUMBER OF PLAYERS IN THE MONEY	NUMBER OF TIME-EXTENSION CHIPS (PER PLAYER)
25-34	Two (2)
35-44	Three (3)
45-64	Four (4)
65-80	Five (5)
81-100	Six (6)
101-120	Seven (7)
121-140	Eight (8)
141-160	Nine (9)
161+	Ten (10)

- c) The Action Clock will be controlled by the dealer
- d) Dealers will start the Action Clock following the completion of each deal once the last card has been dealt
- e) When players act in turn, the Action Clock will be reset, with each player receiving a fresh 30 seconds to begin his or her action
- f) When a bet or raise has been made, the dealer will first count the bet or raise size, announce the amount, and then start the clock for the next action. If a player calls the bet, the dealer will reset the clock to begin the next player's action
- g) Dealers will advise players when the Action Clock reaches 10 seconds
- h) To begin play in the Action Clock portion of the tournament, each player will receive time-bank chips. Each time-bank chip is worth a 30-second addition to a player's action

- i) Players should keep all remaining time-bank chips with them throughout the duration of the tournament once the Action Clock has been implemented into play
- j) Upon reaching twenty-four (24) players, each remaining player will reset to a maximum of six (6) 30- second time-bank chips
- k) Upon reaching the official WPT final table of the tournament, each remaining player will reset to a maximum of eight (8) 30-second time-bank chips
- l) Time-bank chips are to be treated with the same level of importance as tournament chips. In the case that the field reaches the conclusion of a day's play during the Action Clock portion of the tournament but before the final three (3) tables are reached, all remaining players will place any unused time-bank chips in their chip bag to return with the following day
- m) Entrants are required to keep remaining time-bank chips visible at all times
- n) If an Entrant wishes to use a time-bank chip, the player is to pass the time-bank chip forward to the dealer in exchange for an additional 30 seconds to be added to their Action Clock
- o) In the case that the Action Clock expires for a player with remaining time-bank chips, the player's Action Clock will be automatically extended an additional 30 seconds before the dealer collects the time bank chip(s) used. Collection will take place at the end of the player's action. If a player's Action Clock expires and the player does not have any time-extension chips remaining, the player will be (a) forced to check if there is no bet pending or (b) fold if facing a bet or a raise
- p) The Action Clock will never be paused unless there is an extreme situation that calls for play to be halted

WPT Australia Event #3 \$550 NLH Action Clock

- a) The Action Clock will be introduced into play at the start of the WPT Australia \$550 NLH Action Clock
- b) Each entrant will receive five (5) time-bank chips
- c) The Action Clock will be controlled by the dealer
- d) Dealers will start the Action Clock following the completion of each deal once the last card has been dealt
- e) When players act in turn, the Action Clock will be reset, with each player receiving a fresh 30 seconds to begin his or her action
- f) When a bet or raise has been made, the dealer will first count the bet or raise size, announce the amount, and then start the clock for the next action. If a player calls the bet, the dealer will reset the clock to begin the next player's action
- g) Dealers will advise players when the Action Clock reaches 10 seconds
- h) To begin play in the Action Clock portion of the tournament, each player will receive time-bank chips. Each time-bank chip is worth a 30-second addition to a player's action
- i) Players should keep all remaining time-bank chips with them throughout the duration of the tournament once the Action Clock has been implemented into play
- j) Upon reaching the official WPT final table of the tournament, each remaining player will reset to a maximum of five (5) 30-second time-bank chips
- k) Time-bank chips are to be treated with the same level of importance as tournament chips. In the case that the field reaches the conclusion of a day's play during the Action Clock

portion of the tournament before the final table is reached, all remaining players will place any unused time-bank chips in their chip bag to return with the following day

- l) Entrants are required to keep remaining time-bank chips visible at all times
- m) If an Entrant wishes to use a time-bank chip, the player is to pass the time-bank chip forward to the dealer in exchange for an additional 30 seconds to be added to their Action Clock
- n) In the case that the Action Clock expires for a player with remaining time-bank chips, the player's Action Clock will be automatically extended an additional 30 seconds before the dealer collects the time bank chip(s) used. Collection will take place at the end of the player's action. If a player's Action Clock expires and the player does not have any time-extension chips remaining, the player will be (a) forced to check if there is no bet pending or (b) fold if facing a bet or a raise
- o) The Action Clock will never be paused unless there is an extreme situation that calls for play to be halted

8. APPENDICIES

- A.** WPT Australia Main Event Prize Pool
- B.** WPT Australia Side Events Prize Pool
- C.** WPT Australia Open Event Mystery Bounty Prize Pool (additional to side event payout scale)