



THE STAR

# SYDNEY CHAMPS

## EVENT #1 OPENING EVENT (UNLIMITED RE-ENTRY)

Day 1A: 22 May, 2.30pm | Day 1B: 23 May, 2.30pm

Day 1C: 24 May, 12.30pm

Day 2: 25 May, 12.30pm | Day 3: 26 May, 12.30pm

Buy-in: \$1,100 (\$950 + \$150)

Registration: Until start of Level 9

Starting Stack: 40,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	30 MIN	100	100	100
LEVEL 2	1	30 MIN	100	200	200
LEVEL 3	1	30 MIN	200	300	300
LEVEL 4	1	30 MIN	200	400	400
BREAK — 15 MIN					
LEVEL 5	1	30 MIN	300	500	500
LEVEL 6	1	30 MIN	300	600	600
LEVEL 7	1	30 MIN	400	800	800
LEVEL 8	1	30 MIN	500	1,000	1,000
BREAK — 30 MIN					
LEVEL 9	1	30 MIN	600	1,200	1,200
LEVEL 10	1	30 MIN	800	1,600	1,600
LEVEL 11	1	30 MIN	1,000	2,000	2,000
LEVEL 12	1	30 MIN	1,500	2,500	2,500
BREAK — 15 MIN					
LEVEL 13	1	30 MIN	1,500	3,000	3,000
LEVEL 14	1	30 MIN	2,000	4,000	4,000
LEVEL 15	1	30 MIN	3,000	5,000	5,000
LEVEL 16	1	30 MIN	3,000	6,000	6,000
END DAY 1					
LEVEL 17	2	45 MIN	4,000	8,000	8,000
LEVEL 18	2	45 MIN	5,000	10,000	10,000
LEVEL 19	2	45 MIN	6,000	12,000	12,000
BREAK — 15 MIN					
LEVEL 20	2	45 MIN	10,000	15,000	15,000
LEVEL 21	2	45 MIN	10,000	20,000	20,000
LEVEL 22	2	45 MIN	15,000	25,000	25,000
BREAK — 15 MIN					
LEVEL 23	2	45 MIN	15,000	30,000	30,000
LEVEL 24	2	45 MIN	20,000	40,000	40,000
LEVEL 25	2	45 MIN	25,000	50,000	50,000
BREAK — 30 MIN					
LEVEL 26	2	45 MIN	30,000	60,000	60,000
LEVEL 27	2	45 MIN	40,000	80,000	80,000
END DAY 2					
LEVEL 28	3	45 MIN	50,000	100,000	100,000
LEVEL 29	3	45 MIN	75,000	125,000	125,000
LEVEL 30	3	45 MIN	75,000	150,000	150,000
BREAK — 15 MIN					
LEVEL 31	3	45 MIN	100,000	200,000	200,000
LEVEL 32	3	45 MIN	125,000	250,000	250,000
LEVEL 33	3	45 MIN	150,000	300,000	300,000
BREAK — 15 MIN					
LEVEL 34	3	45 MIN	200,000	400,000	400,000
LEVEL 35	3	45 MIN	250,000	500,000	500,000
LEVEL 36	3	45 MIN	300,000	600,000	600,000
BREAK — 30 MIN					
LEVEL 37	3	45 MIN	400,000	800,000	800,000
LEVEL 38	3	45 MIN	500,000	1,000,000	1,000,000
LEVEL 39	3	45 MIN	600,000	1,200,000	1,200,000

### PLAYING LEVELS:

Day 1A, 1B and 1C will be 30 min levels and will play down to end of level 16.

Day 2 will be 45 min levels and will play down to end of level 27 or Final table of 9 players.

Day 3 will be 45 min levels and will play down until a winner is declared.

### SEATING & RE-DRAWS:

Play will move to 9 handed when play permits.

Seating re-draws will be conducted prior to the start of Day 2, Day 3 and at the final table.

*Breaks and Levels may change at the discretion of the Tournament Director.*



THE STAR

# SYDNEY CHAMPS

## EVENT #2 \$340 TURBO CHARGED (FREEZEOUT)

23 May, 10.30am

Buy-in: \$340 (\$300 + \$40)

Registration: Until start of Level 9

Starting Stack: 25,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	10 MIN	100	100	
LEVEL 2	1	10 MIN	100	100	100
LEVEL 3	1	10 MIN	100	200	200
LEVEL 4	1	10 MIN	200	300	300
LEVEL 5	1	10 MIN	200	400	400
LEVEL 6	1	10 MIN	300	600	600
LEVEL 7	1	10 MIN	400	800	800
LEVEL 8	1	10 MIN	500	1,000	1,000
BREAK — 15 MIN					
LEVEL 9	1	15 MIN	600	1,200	1,200
LEVEL 10	1	15 MIN	800	1,600	1,600
LEVEL 11	1	15 MIN	1,000	2,000	2,000
LEVEL 12	1	15 MIN	1,500	2,500	2,500
LEVEL 13	1	15 MIN	1,500	3,000	3,000
LEVEL 14	1	15 MIN	2,000	4,000	4,000
LEVEL 15	1	15 MIN	3,000	5,000	5,000
LEVEL 16	1	15 MIN	3,000	6,000	6,000
BREAK — 30 MIN					
LEVEL 17	1	15 MIN	4,000	8,000	8,000
LEVEL 18	1	15 MIN	5,000	10,000	10,000
LEVEL 19	1	15 MIN	6,000	12,000	12,000
LEVEL 20	1	15 MIN	10,000	15,000	15,000
LEVEL 21	1	15 MIN	10,000	20,000	20,000
LEVEL 22	1	15 MIN	15,000	25,000	25,000
LEVEL 23	1	15 MIN	15,000	30,000	30,000
LEVEL 24	1	15 MIN	20,000	40,000	40,000
BREAK — 15 MIN					
LEVEL 25	1	15 MIN	25,000	50,000	50,000
LEVEL 26	1	15 MIN	30,000	60,000	60,000
LEVEL 27	1	15 MIN	40,000	80,000	80,000
LEVEL 28	1	15 MIN	50,000	100,000	100,000
LEVEL 29	1	15 MIN	75,000	125,000	125,000
LEVEL 30	1	15 MIN	75,000	150,000	150,000
LEVEL 31	1	15 MIN	100,000	200,000	200,000
LEVEL 32	1	15 MIN	125,000	250,000	250,000
LEVEL 33	1	15 MIN	150,000	300,000	300,000
BREAK — 15 MIN					
LEVEL 34	1	15 MIN	175,000	350,000	350,000
LEVEL 35	1	15 MIN	200,000	400,000	400,000
LEVEL 36	1	15 MIN	250,000	500,000	500,000

### PLAYING LEVELS:

Levels will be 10 min for the duration of the tournament until a winner is declared.

### SEATING & RE-DRAWS:

Play will move to 9 handed when play permits.

Seating re-draws will be conducted prior to the final table.

*Breaks and Levels may change at the discretion of the Tournament Director.*



THE STAR

# SYDNEY CHAMPS

## EVENT #3 \$450 PLO (UNLIMITED RE-ENTRY)

23 May, 6.30pm

Buy-in: \$450 (\$400 + \$50)

Registration: Until start of Level 7

Starting Stack: 20,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	20 MIN	100	100	100
LEVEL 2	1	20 MIN	100	200	200
LEVEL 3	1	20 MIN	200	300	300
LEVEL 4	1	20 MIN	200	400	400
LEVEL 5	1	20 MIN	300	500	500
LEVEL 6	1	20 MIN	300	600	600
BREAK — 30 MIN					
LEVEL 7	1	20 MIN	400	800	800
LEVEL 8	1	20 MIN	500	1,000	1,000
LEVEL 9	1	20 MIN	600	1,200	1,200
LEVEL 10	1	20 MIN	800	1,600	1,600
LEVEL 11	1	20 MIN	1,000	2,000	2,000
LEVEL 12	1	20 MIN	1,500	2,500	2,500
BREAK — 15 MIN					
LEVEL 13	1	20 MIN	1,500	3,000	3,000
LEVEL 14	1	20 MIN	2,000	4,000	4,000
LEVEL 15	1	20 MIN	3,000	5,000	5,000
LEVEL 16	1	20 MIN	3,000	6,000	6,000
LEVEL 17	1	20 MIN	4,000	8,000	8,000
LEVEL 18	1	20 MIN	5,000	10,000	10,000
BREAK — 15 MIN					
LEVEL 19	1	20 MIN	6,000	12,000	12,000
LEVEL 20	1	20 MIN	10,000	15,000	15,000
LEVEL 21	1	20 MIN	10,000	20,000	20,000
LEVEL 22	1	20 MIN	15,000	25,000	25,000
LEVEL 23	1	20 MIN	15,000	30,000	30,000
LEVEL 24	1	20 MIN	20,000	40,000	40,000
BREAK — 15 MIN					
LEVEL 25	1	20 MIN	25,000	50,000	50,000
LEVEL 26	1	20 MIN	30,000	60,000	60,000
LEVEL 27	1	20 MIN	40,000	80,000	80,000
LEVEL 28	1	20 MIN	50,000	100,000	100,000
LEVEL 29	1	20 MIN	75,000	125,000	125,000
LEVEL 30	1	20 MIN	75,000	150,000	150,000
BREAK — 15 MIN					
LEVEL 31	1	20 MIN	100,000	200,000	200,000
LEVEL 32	1	20 MIN	125,000	250,000	250,000
LEVEL 33	1	20 MIN	150,000	300,000	300,000
LEVEL 34	1	20 MIN	175,000	350,000	350,000
LEVEL 35	1	20 MIN	200,000	400,000	400,000

### PLAYING LEVELS:

Levels will be 20 min for the duration of the tournament until a winner is declared.

### SEATING & RE-DRAWS:

Play will move to 9 handed when play permits.

Seating re-draws will be conducted prior to the final table.

*Breaks and Levels may change at the discretion of the Tournament Director.*



THE STAR

# SYDNEY CHAMPS

## EVENT #4 \$450 DOUBLE SHOT (SINGLE RE-ENTRY)

24 May, 4.30pm

Buy-in: \$450 (\$400 + \$50)

Registration: Until start of Level 7

Starting Stack: 20,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	20 MIN	100	100	100
LEVEL 2	1	20 MIN	100	200	200
LEVEL 3	1	20 MIN	200	300	300
LEVEL 4	1	20 MIN	200	400	400
LEVEL 5	1	20 MIN	300	500	500
LEVEL 6	1	20 MIN	300	600	600
BREAK — 15 MIN					
LEVEL 7	1	20 MIN	400	800	800
LEVEL 8	1	20 MIN	500	1,000	1,000
LEVEL 9	1	20 MIN	600	1,200	1,200
LEVEL 10	1	20 MIN	800	1,600	1,600
LEVEL 11	1	20 MIN	1,000	2,000	2,000
LEVEL 12	1	20 MIN	1,500	2,500	2,500
BREAK — 30 MIN					
LEVEL 13	1	20 MIN	1,500	3,000	3,000
LEVEL 14	1	20 MIN	2,000	4,000	4,000
LEVEL 15	1	20 MIN	3,000	5,000	5,000
LEVEL 16	1	20 MIN	3,000	6,000	6,000
LEVEL 17	1	20 MIN	4,000	8,000	8,000
LEVEL 18	1	20 MIN	5,000	10,000	10,000
BREAK — 15 MIN					
LEVEL 19	1	20 MIN	6,000	12,000	12,000
LEVEL 20	1	20 MIN	10,000	15,000	15,000
LEVEL 21	1	20 MIN	10,000	20,000	20,000
LEVEL 22	1	20 MIN	15,000	25,000	25,000
LEVEL 23	1	20 MIN	15,000	30,000	30,000
LEVEL 24	1	20 MIN	20,000	40,000	40,000
BREAK — 15 MIN					
LEVEL 25	1	20 MIN	25,000	50,000	50,000
LEVEL 26	1	20 MIN	30,000	60,000	60,000
LEVEL 27	1	20 MIN	40,000	80,000	80,000
LEVEL 28	1	20 MIN	50,000	100,000	100,000
LEVEL 29	1	20 MIN	75,000	125,000	125,000
LEVEL 30	1	20 MIN	75,000	150,000	150,000
BREAK — 15 MIN					
LEVEL 31	1	20 MIN	100,000	200,000	200,000
LEVEL 32	1	20 MIN	125,000	250,000	250,000
LEVEL 33	1	20 MIN	150,000	300,000	300,000
LEVEL 34	1	20 MIN	175,000	350,000	350,000
LEVEL 35	1	20 MIN	200,000	400,000	400,000

### PLAYING LEVELS:

Levels will be 20 min for the duration of the tournament until a winner is declared.

### SEATING & RE-DRAWS:

Play will be 9 handed from the start of play, moving to 8 handed once play permits.

*Breaks and Levels may change at the discretion of the Tournament Director.*



THE STAR

# SYDNEY CHAMPS

## EVENT #5 \$1,500 8-MAX (UNLIMITED RE-ENTRY)

Day 1: 25 May, 2.30pm | Day 2: 26 May, 12.45pm

Buy-in: \$1,500 (\$1,350 + \$150)  
Registration: Until start of Level 9  
Starting Stack: 40,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	30 MIN	100	200	200
LEVEL 2	1	30 MIN	200	300	300
LEVEL 3	1	30 MIN	200	400	400
LEVEL 4	1	30 MIN	300	500	500
BREAK — 15 MIN					
LEVEL 5	1	30 MIN	300	600	600
LEVEL 6	1	30 MIN	400	800	800
LEVEL 7	1	30 MIN	500	1,000	1,000
LEVEL 8	1	30 MIN	600	1,200	1,200
BREAK — 30 MIN					
LEVEL 9	1	30 MIN	800	1,600	1,600
LEVEL 10	1	30 MIN	1,000	2,000	2,000
LEVEL 11	1	30 MIN	1,500	2,500	2,500
LEVEL 12	1	30 MIN	1,500	3,000	3,000
BREAK — 15 MIN					
LEVEL 13	1	30 MIN	2,000	4,000	4,000
LEVEL 14	1	30 MIN	3,000	5,000	5,000
LEVEL 15	1	30 MIN	3,000	6,000	6,000
LEVEL 16	1	30 MIN	4,000	8,000	8,000
END DAY 1					
LEVEL 17	2	40 MIN	5,000	10,000	10,000
LEVEL 18	2	40 MIN	6,000	12,000	12,000
LEVEL 19	2	40 MIN	10,000	15,000	15,000
BREAK — 15 MIN					
LEVEL 20	2	40 MIN	10,000	20,000	20,000
LEVEL 21	2	40 MIN	15,000	25,000	25,000
LEVEL 22	2	40 MIN	15,000	30,000	30,000
BREAK — 15 MIN					
LEVEL 23	2	40 MIN	20,000	40,000	40,000
LEVEL 24	2	40 MIN	25,000	50,000	50,000
LEVEL 25	2	40 MIN	30,000	60,000	60,000
BREAK — 30 MIN					
LEVEL 26	2	40 MIN	50,000	75,000	75,000
LEVEL 27	2	40 MIN	50,000	100,000	100,000
LEVEL 28	2	40 MIN	75,000	125,000	125,000
BREAK — 15 MIN					
LEVEL 29	2	40 MIN	75,000	150,000	150,000
LEVEL 30	2	40 MIN	100,000	200,000	200,000
LEVEL 31	2	40 MIN	125,000	250,000	250,000
BREAK — 15 MIN					
LEVEL 32	2	40 MIN	150,000	300,000	300,000
LEVEL 33	2	40 MIN	200,000	400,000	400,000
LEVEL 34	2	40 MIN	250,000	500,000	500,000
BREAK — 15 MIN					
LEVEL 35	2	40 MIN	300,000	600,000	600,000
LEVEL 36	2	40 MIN	400,000	800,000	800,000

### PLAYING LEVELS:

Levels will be 30 mins for the duration of Day 1 and 45 mins for the duration of Day 2.

### SEATING & RE-DRAWS:

Play will be 8 handed until a final table of 9.

Seating re-draws will be conducted prior to the start of the final table of 9 entrants.

*Breaks and Levels may change at the discretion of the Tournament Director.*



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# SYDNEY CHAMPS

## EVENT #6 \$5K HIGH ROLLER (UNLIMITED RE-ENTRY)

Day 1: 26 May, 2.30pm | Day 2: 27 May, 12.30pm

Buy-in: \$5,000 (\$4,700 + \$300)

Registration: Until start of Level 10

Starting Stack: 200,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	40 MIN	500	1,000	1,000
LEVEL 2	1	40 MIN	1,000	1,500	1,500
LEVEL 3	1	40 MIN	1,000	2,000	2,000
BREAK — 15 MIN					
LEVEL 4	1	40 MIN	1,500	2,500	2,500
LEVEL 5	1	40 MIN	1,500	3,000	3,000
LEVEL 6	1	40 MIN	2,000	4,000	4,000
BREAK — 30 MIN					
LEVEL 7	1	40 MIN	3,000	5,000	5,000
LEVEL 8	1	40 MIN	3,000	6,000	6,000
LEVEL 9	1	40 MIN	4,000	8,000	8,000
BREAK — 15 MIN					
LEVEL 10	1	40 MIN	5,000	10,000	10,000
LEVEL 11	1	40 MIN	6,000	12,000	12,000
LEVEL 12	1	40 MIN	10,000	15,000	15,000
END DAY 1					
LEVEL 13	2	40 MIN	10,000	20,000	20,000
LEVEL 14	2	40 MIN	15,000	25,000	25,000
LEVEL 15	2	40 MIN	15,000	30,000	30,000
BREAK — 15 MIN					
LEVEL 16	2	40 MIN	20,000	40,000	40,000
LEVEL 17	2	40 MIN	25,000	50,000	50,000
LEVEL 18	2	40 MIN	30,000	60,000	60,000
BREAK — 15 MIN					
LEVEL 19	2	40 MIN	40,000	80,000	80,000
LEVEL 20	2	40 MIN	50,000	100,000	100,000
LEVEL 21	2	40 MIN	75,000	125,000	125,000
BREAK — 30 MIN					
LEVEL 22	2	40 MIN	75,000	150,000	150,000
LEVEL 23	2	40 MIN	100,000	200,000	200,000
LEVEL 24	2	40 MIN	150,000	300,000	300,000
BREAK — 15 MIN					
LEVEL 25	2	40 MIN	200,000	400,000	400,000
LEVEL 26	2	40 MIN	250,000	500,000	500,000
LEVEL 27	2	40 MIN	300,000	600,000	600,000
BREAK — 15 MIN					
LEVEL 28	2	40 MIN	400,000	800,000	800,000
LEVEL 29	2	40 MIN	500,000	1,000,000	1,000,000

### PLAYING LEVELS:

Levels will be 40 min for the duration of the tournament.

Day 1 will play until end of level 12 or final table of 9 players.

Day 2 will play down until a winner is declared.

### SEATING & RE-DRAWS:

Play will move to 9 handed when play permits.

Seating re-draws will be conducted prior to the start of day 2 and the final table.

*Breaks and Levels may change at the discretion of the Tournament Director.*



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# SYDNEY CHAMPS

## EVENT #7 \$450 HYPER TURBO (UNLIMITED RE-ENTRY)

26 May, 6.15pm

Buy-in: \$450 (\$400 + \$50)

Registration: Until start of Level 8

Starting Stack: 25,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	12 MIN	100	100	
LEVEL 2	1	12 MIN	100	100	100
LEVEL 3	1	12 MIN	100	200	200
LEVEL 4	1	12 MIN	200	300	300
LEVEL 5	1	12 MIN	200	400	400
LEVEL 6	1	12 MIN	300	600	600
LEVEL 7	1	12 MIN	400	800	800
LEVEL 8	1	12 MIN	500	1,000	1,000
LEVEL 9	1	12 MIN	600	1,200	1,200
LEVEL 10	1	12 MIN	800	1,600	1,600
BREAK — 15 MIN					
LEVEL 11	1	12 MIN	1,000	2,000	2,000
LEVEL 12	1	12 MIN	1,500	2,500	2,500
LEVEL 13	1	12 MIN	1,500	3,000	3,000
LEVEL 14	1	12 MIN	2,000	4,000	4,000
LEVEL 15	1	12 MIN	3,000	5,000	5,000
LEVEL 16	1	12 MIN	3,000	6,000	6,000
LEVEL 17	1	12 MIN	4,000	8,000	8,000
LEVEL 18	1	12 MIN	5,000	10,000	10,000
LEVEL 19	1	12 MIN	6,000	12,000	12,000
LEVEL 20	1	12 MIN	10,000	15,000	15,000
BREAK — 30 MIN					
LEVEL 21	1	12 MIN	10,000	20,000	20,000
LEVEL 22	1	12 MIN	15,000	25,000	25,000
LEVEL 23	1	12 MIN	15,000	30,000	30,000
LEVEL 24	1	12 MIN	20,000	40,000	40,000
LEVEL 25	1	12 MIN	25,000	50,000	50,000
LEVEL 26	1	12 MIN	30,000	60,000	60,000
LEVEL 27	1	12 MIN	40,000	80,000	80,000
LEVEL 28	1	12 MIN	50,000	100,000	100,000
LEVEL 29	1	12 MIN	75,000	125,000	125,000
LEVEL 30	1	12 MIN	75,000	150,000	150,000
BREAK — 15 MIN					
LEVEL 31	1	12 MIN	100,000	200,000	200,000
LEVEL 32	1	12 MIN	125,000	250,000	250,000
LEVEL 33	1	12 MIN	150,000	300,000	300,000
LEVEL 34	1	12 MIN	175,000	350,000	350,000
LEVEL 35	1	12 MIN	200,000	400,000	400,000
LEVEL 36	1	12 MIN	250,000	500,000	500,000

### PLAYING LEVELS:

Levels will be 12 min for the duration of the tournament.

### SEATING & RE-DRAWS:

Play will move to 9 handed when play permits.

*Breaks and Levels may change at the discretion of the Tournament Director.*



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# SYDNEY CHAMPS

## EVENT #8 \$775 BIG BOUNTY (UNLIMITED RE-ENTRY)

Day 1: 27 May, 2.30pm | Day 2: 28 May, 12.30pm

Buy-in: \$775 (\$350 + \$350 + \$75)

Registration: Until start of Level 9

Starting Stack: 30,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	30 MIN	100	100	100
LEVEL 2	1	30 MIN	100	200	200
LEVEL 3	1	30 MIN	200	300	300
LEVEL 4	1	30 MIN	200	400	400
BREAK — 15 MIN					
LEVEL 5	1	30 MIN	300	500	500
LEVEL 6	1	30 MIN	300	600	600
LEVEL 7	1	30 MIN	400	800	800
LEVEL 8	1	30 MIN	500	1,000	1,000
BREAK — 30 MIN					
LEVEL 9	1	30 MIN	600	1,200	1,200
LEVEL 10	1	30 MIN	800	1,600	1,600
LEVEL 11	1	30 MIN	1,000	2,000	2,000
LEVEL 12	1	30 MIN	1,500	2,500	2,500
BREAK — 15 MIN					
LEVEL 13	1	30 MIN	1,500	3,000	3,000
LEVEL 14	1	30 MIN	2,000	4,000	4,000
LEVEL 15	1	30 MIN	3,000	5,000	5,000
LEVEL 16	1	30 MIN	3,000	6,000	6,000
END DAY 1					
LEVEL 17	2	30 MIN	4,000	8,000	8,000
LEVEL 18	2	30 MIN	5,000	10,000	10,000
LEVEL 19	2	30 MIN	6,000	12,000	12,000
LEVEL 20	2	30 MIN	10,000	15,000	15,000
BREAK — 15 MIN					
LEVEL 21	2	30 MIN	10,000	20,000	20,000
LEVEL 22	2	30 MIN	15,000	25,000	25,000
LEVEL 23	2	30 MIN	15,000	30,000	30,000
LEVEL 24	2	30 MIN	20,000	40,000	40,000
BREAK — 30 MIN					
LEVEL 25	2	30 MIN	25,000	50,000	50,000
LEVEL 26	2	30 MIN	30,000	60,000	60,000
LEVEL 27	2	30 MIN	40,000	80,000	80,000
LEVEL 28	2	30 MIN	50,000	100,000	100,000
BREAK — 15 MIN					
LEVEL 29	2	30 MIN	75,000	125,000	125,000
LEVEL 30	2	30 MIN	75,000	150,000	150,000
LEVEL 31	2	30 MIN	100,000	200,000	200,000
LEVEL 32	2	30 MIN	125,000	250,000	250,000
BREAK — 15 MIN					
LEVEL 33	2	30 MIN	150,000	300,000	300,000

### BOUNTIES:

Bounty value is \$350. Players who share a pot where a Bounty is won will split the Bounty.

### PLAYING LEVELS:

Levels will be 30 min for the duration of the tournament.

Day 1 will play until end of level 16 or final table of 9 players.

Day 2 will play until a winner is declared.

*Breaks and Levels may change at the discretion of the Tournament Director.*





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# SYDNEY CHAMPS

## EVENT #9 MYSTERY BOUNTY (UNLIMITED RE-ENTRY)

Day 1A: 28 May, 2.30pm | Day 1B: 29 May, 12.30pm  
Day 2: 30 May, 12.30pm

Buy-in: \$1,350 (\$800 + \$400 + \$150)  
Registration: Until start of Level 9  
Starting Stack: 40,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	30 MIN	100	100	100
LEVEL 2	1	30 MIN	100	200	200
LEVEL 3	1	30 MIN	200	300	300
LEVEL 4	1	30 MIN	200	400	400
BREAK — 15 MIN					
LEVEL 5	1	30 MIN	300	500	500
LEVEL 6	1	30 MIN	300	600	600
LEVEL 7	1	30 MIN	400	800	800
LEVEL 8	1	30 MIN	500	1,000	1,000
BREAK — 30 MIN					
LEVEL 9	1	30 MIN	600	1,200	1,200
LEVEL 10	1	30 MIN	800	1,600	1,600
LEVEL 11	1	30 MIN	1,000	2,000	2,000
LEVEL 12	1	30 MIN	1,500	2,500	2,500
BREAK — 15 MIN					
LEVEL 13	1	30 MIN	1,500	3,000	3,000
LEVEL 14	1	30 MIN	2,000	4,000	4,000
LEVEL 15	1	30 MIN	3,000	5,000	5,000
LEVEL 16	1	30 MIN	3,000	6,000	6,000
BREAK — 15 MIN					
LEVEL 17	1	30 MIN	4,000	8,000	8,000
LEVEL 18	1	30 MIN	5,000	10,000	10,000
APPROXIMATE END OF DAY 1A & 1B WITH 12.5% OF ENTRANTS REMAINING					
LEVEL 19	2	40 MIN	6,000	12,000	12,000
LEVEL 20	2	40 MIN	10,000	15,000	15,000
LEVEL 21	2	40 MIN	10,000	20,000	20,000
BREAK — 15 MIN					
LEVEL 22	2	40 MIN	15,000	25,000	25,000
LEVEL 23	2	40 MIN	15,000	30,000	30,000
LEVEL 24	2	40 MIN	20,000	40,000	40,000
BREAK — 15 MIN					
LEVEL 25	2	40 MIN	25,000	50,000	50,000
LEVEL 26	2	40 MIN	30,000	60,000	60,000
LEVEL 27	2	40 MIN	40,000	80,000	80,000
BREAK — 30 MIN					
LEVEL 28	2	40 MIN	50,000	100,000	100,000
LEVEL 29	2	40 MIN	75,000	125,000	125,000
LEVEL 30	2	40 MIN	75,000	150,000	150,000
BREAK — 15 MIN					
LEVEL 31	2	40 MIN	100,000	200,000	200,000
LEVEL 32	2	40 MIN	125,000	250,000	250,000
LEVEL 33	2	40 MIN	150,000	300,000	300,000
BREAK — 15 MIN					
LEVEL 34	2	40 MIN	200,000	400,000	400,000

### PLAYING LEVELS:

Day 1A and 1B will play down until 12.5% of entrants remain.

Day 2 will play down until a winner is determined.

Levels will be 30 min until the end of level 18 and 40 min for the remainder of the tournament.

### MYSTERY BOUNTY:

Mystery Bounties will come into play on day 2 (approximately 12.5% of Entrants remaining in the tournament) with one Bounty chip allocated to each remaining entrant prior to play commencing.

Entrants may redeem Bounty Chips they have won at any time during the Tournament. Entrants who share a pot where a Bounty is won will split the Bounty.

### SEATING & RE-DRAWS:

Play will move to 9 handed when play permits.

Seating re-draws will be conducted prior to the start of day 2 and the final table.

*Breaks and Levels may change at the discretion of the Tournament Director.*



THE STAR

# SYDNEY CHAMPS

## EVENT #10 \$2K PLO (UNLIMITED RE-ENTRY)

Day 1: 29 May, 3.30pm | Day 2: 30 May, 12.45pm

Buy-in: \$2,000 (\$1,800 + \$200)  
Registration: Until start of Level 10  
Starting Stack: 200,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	40 MIN	500	1,000	1,000
LEVEL 2	1	40 MIN	1,000	1,500	1,500
LEVEL 3	1	40 MIN	1,000	2,000	2,000
BREAK — 15 MIN					
LEVEL 4	1	40 MIN	1,500	2,500	2,500
LEVEL 5	1	40 MIN	1,500	3,000	3,000
LEVEL 6	1	40 MIN	2,000	4,000	4,000
BREAK — 30 MIN					
LEVEL 7	1	40 MIN	3,000	5,000	5,000
LEVEL 8	1	40 MIN	3,000	6,000	6,000
LEVEL 9	1	40 MIN	4,000	8,000	8,000
BREAK — 15 MIN					
LEVEL 10	1	40 MIN	5,000	10,000	10,000
LEVEL 11	1	40 MIN	6,000	12,000	12,000
LEVEL 12	1	40 MIN	10,000	15,000	15,000
END DAY 1					
LEVEL 13	2	40 MIN	10,000	20,000	20,000
LEVEL 14	2	40 MIN	15,000	25,000	25,000
LEVEL 15	2	40 MIN	15,000	30,000	30,000
BREAK — 15 MIN					
LEVEL 16	2	40 MIN	20,000	40,000	40,000
LEVEL 17	2	40 MIN	25,000	50,000	50,000
LEVEL 18	2	40 MIN	30,000	60,000	60,000
BREAK — 15 MIN					
LEVEL 19	2	40 MIN	40,000	80,000	80,000
LEVEL 20	2	40 MIN	50,000	100,000	100,000
LEVEL 21	2	40 MIN	75,000	125,000	125,000
BREAK — 30 MIN					
LEVEL 22	2	40 MIN	75,000	150,000	150,000
LEVEL 23	2	40 MIN	100,000	200,000	200,000
LEVEL 24	2	40 MIN	150,000	300,000	300,000
BREAK — 15 MIN					
LEVEL 25	2	40 MIN	200,000	400,000	400,000
LEVEL 26	2	40 MIN	250,000	500,000	500,000
LEVEL 27	2	40 MIN	300,000	600,000	600,000
BREAK — 15 MIN					
LEVEL 28	2	40 MIN	400,000	800,000	800,000
LEVEL 29	2	40 MIN	500,000	1,000,000	1,000,000

### PLAYING LEVELS:

Day 1 will play down until the end of Level 12 or a final table of 9. Levels will be 40 min for the duration of the tournament.

### SEATING & RE-DRAWS:

Play will be 8 handed with a final table of 9.

Seating re-draws will be conducted prior to the start of day 2 and the final table.

*Breaks and Levels may change at the discretion of the Tournament Director.*



THE STAR

# SYDNEY CHAMPS

## EVENT #11 \$880 SURVIVOR BOUNTY (UNLIMITED RE-ENTRY)

Day 1: 30 May, 2.30pm | Day 2: 31 May, 11.30am

Buy-in: \$880 (\$500 + \$300 + \$80)

Registration: Until start of Level 9

Starting Stack: 30,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	30 MIN	100	100	100
LEVEL 2	1	30 MIN	100	200	200
LEVEL 3	1	30 MIN	200	300	300
LEVEL 4	1	30 MIN	200	400	400
BREAK — 15 MIN					
LEVEL 5	1	30 MIN	300	500	500
LEVEL 6	1	30 MIN	300	600	600
LEVEL 7	1	30 MIN	400	800	800
LEVEL 8	1	30 MIN	500	1,000	1,000
BREAK — 30 MIN					
LEVEL 9	1	30 MIN	600	1,200	1,200
LEVEL 10	1	30 MIN	800	1,600	1,600
LEVEL 11	1	30 MIN	1,000	2,000	2,000
LEVEL 12	1	30 MIN	1,500	2,500	2,500
BREAK — 15 MIN					
LEVEL 13	1	30 MIN	1,500	3,000	3,000
LEVEL 14	1	30 MIN	2,000	4,000	4,000
LEVEL 15	1	30 MIN	3,000	5,000	5,000
LEVEL 16	1	30 MIN	3,000	6,000	6,000
END DAY 1					
LEVEL 17	2	30 MIN	4,000	8,000	8,000
LEVEL 18	2	30 MIN	5,000	10,000	10,000
LEVEL 19	2	30 MIN	6,000	12,000	12,000
LEVEL 20	2	30 MIN	10,000	15,000	15,000
BREAK — 15 MIN					
LEVEL 21	2	30 MIN	10,000	20,000	20,000
LEVEL 22	2	30 MIN	15,000	25,000	25,000
LEVEL 23	2	30 MIN	15,000	30,000	30,000
LEVEL 24	2	30 MIN	20,000	40,000	40,000
BREAK — 15 MIN					
LEVEL 25	2	30 MIN	25,000	50,000	50,000
LEVEL 26	2	30 MIN	30,000	60,000	60,000
LEVEL 27	2	30 MIN	40,000	80,000	80,000
LEVEL 28	2	30 MIN	50,000	100,000	100,000
BREAK — 30 MIN					
LEVEL 29	2	30 MIN	75,000	125,000	125,000
LEVEL 30	2	30 MIN	75,000	150,000	150,000
LEVEL 31	2	30 MIN	100,000	200,000	200,000
LEVEL 32	2	30 MIN	125,000	250,000	250,000
BREAK — 15 MIN					
LEVEL 33	2	30 MIN	150,000	300,000	300,000

### PLAYING LEVELS:

Levels will be 30 min for the duration of the tournament.

Day 1 will play until end of level 16 or final table of 9 entrants.

Day 2 will play down until a winner is declared.

### BOUNTY CHIPS:

Bounty Chips will come into play with 20% (rounded down) of Entrants remaining in the tournament.

Each Bounty Chip will be valued at \$1,500 with any remaining money in the Bounty prize pool awarded to the overall winner of the tournament.

Entrants who share a pot where a Bounty is won will split the Bounty.

### SEATING & RE-DRAWS:

Play will move to 9 handed when play permits.

Seating re-draws will be conducted prior to the start of day 2 and the final table.

*Breaks and Levels may change at the discretion of the Tournament Director.*



THE STAR

# SYDNEY CHAMPS

## EVENT #12 MAIN EVENT (UNLIMITED RE-ENTRY)

Day 1A: 31 May, 12.30pm | Day 1B: 1 June, 12.30pm

Day 1C: 2 June, 11.30am

Day 2: 3 June, 11.30am | Day 3: 4 June, 11.30am

Buy-in: \$2,000 (\$1,800 + \$200)

Registration: Until start of Level 10

Starting Stack: 50,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	40 MIN	100	200	200
LEVEL 2	1	40 MIN	200	300	300
LEVEL 3	1	40 MIN	200	400	400
BREAK — 15 MIN					
LEVEL 4	1	40 MIN	300	500	500
LEVEL 5	1	40 MIN	300	600	600
LEVEL 6	1	40 MIN	400	800	800
BREAK — 15 MIN					
LEVEL 7	1	40 MIN	500	1,000	1,000
LEVEL 8	1	40 MIN	600	1,200	1,200
LEVEL 9	1	40 MIN	800	1,600	1,600
BREAK — 30 MIN					
LEVEL 10	1	40 MIN	1,000	2,000	2,000
LEVEL 11	1	40 MIN	1,500	2,500	2,500
LEVEL 12	1	40 MIN	1,500	3,000	3,000
BREAK — 15 MIN					
LEVEL 13	1	40 MIN	2,000	4,000	4,000
LEVEL 14	1	40 MIN	3,000	5,000	5,000
LEVEL 15	1	40 MIN	3,000	6,000	6,000
BREAK — 15 MIN					
LEVEL 16	1	40 MIN	4,000	8,000	8,000
END DAY 1					
LEVEL 17	2	60 MIN	5,000	10,000	10,000
LEVEL 18	2	60 MIN	6,000	12,000	12,000
BREAK — 15 MIN					
LEVEL 19	2	60 MIN	10,000	15,000	15,000
LEVEL 20	2	60 MIN	10,000	20,000	20,000
BREAK — 15 MIN					
LEVEL 21	2	60 MIN	15,000	25,000	25,000
LEVEL 22	2	60 MIN	15,000	30,000	30,000
BREAK — 30 MIN					
LEVEL 23	2	60 MIN	20,000	40,000	40,000
LEVEL 24	2	60 MIN	25,000	50,000	50,000
BREAK — 15 MIN					
LEVEL 25	2	60 MIN	30,000	60,000	60,000
LEVEL 26	2	60 MIN	50,000	75,000	75,000
BREAK — 15 MIN					
LEVEL 27	2	60 MIN	50,000	100,000	100,000
END DAY 2					
LEVEL 28	3	60 MIN	75,000	125,000	125,000
LEVEL 29	3	60 MIN	75,000	150,000	150,000
BREAK — 15 MIN					
LEVEL 30	3	60 MIN	100,000	200,000	200,000
LEVEL 31	3	60 MIN	125,000	250,000	250,000
BREAK — 15 MIN					
LEVEL 32	3	60 MIN	150,000	300,000	300,000
LEVEL 33	3	60 MIN	200,000	400,000	400,000
BREAK — 30 MIN					
LEVEL 34	3	60 MIN	250,000	500,000	500,000
LEVEL 35	3	60 MIN	300,000	600,000	600,000
BREAK — 15 MIN					
LEVEL 36	3	60 MIN	400,000	800,000	800,000
LEVEL 37	3	60 MIN	500,000	1,000,000	1,000,000
BREAK — 15 MIN					
LEVEL 38	3	60 MIN	600,000	1,200,000	1,200,000
LEVEL 39	3	60 MIN	800,000	1,600,000	1,600,000

### PLAYING LEVELS:

Levels will be 40 min for Day 1A, 1B and 1C, then 60 minutes for Day 2 and 3.

### SEATING & RE-DRAWS:

Play will move to 9 handed when play permits.

Seating re-draws will be conducted prior to the start of day 2 and the final table.

*Breaks and Levels may change at the discretion of the Tournament Director.*



THE STAR

# SYDNEY CHAMPS

## EVENT #13 \$550 PLO (UNLIMITED RE-ENTRY)

31 May, 4.30pm

**Buy-in:** \$550 (\$300 + \$200 + \$50)

**Registration:** Until start of Level 7

**Starting Stack:** 25,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	20 MIN	100	100	100
LEVEL 2	1	20 MIN	100	200	200
LEVEL 3	1	20 MIN	200	300	300
LEVEL 4	1	20 MIN	200	400	400
LEVEL 5	1	20 MIN	300	500	500
LEVEL 6	1	20 MIN	300	600	600
BREAK — 15 MIN					
LEVEL 7	1	20 MIN	400	800	800
LEVEL 8	1	20 MIN	500	1,000	1,000
LEVEL 9	1	20 MIN	600	1,200	1,200
LEVEL 10	1	20 MIN	800	1,600	1,600
LEVEL 11	1	20 MIN	1,000	2,000	2,000
LEVEL 12	1	20 MIN	1,500	2,500	2,500
BREAK — 30 MIN					
LEVEL 13	1	20 MIN	1,500	3,000	3,000
LEVEL 14	1	20 MIN	2,000	4,000	4,000
LEVEL 15	1	20 MIN	3,000	5,000	5,000
LEVEL 16	1	20 MIN	3,000	6,000	6,000
LEVEL 17	1	20 MIN	4,000	8,000	8,000
LEVEL 18	1	20 MIN	5,000	10,000	10,000
BREAK — 15 MIN					
LEVEL 19	1	20 MIN	6,000	12,000	12,000
LEVEL 20	1	20 MIN	10,000	15,000	15,000
LEVEL 21	1	20 MIN	10,000	20,000	20,000
LEVEL 22	1	20 MIN	15,000	25,000	25,000
LEVEL 23	1	20 MIN	15,000	30,000	30,000
LEVEL 24	1	20 MIN	20,000	40,000	40,000
BREAK — 15 MIN					
LEVEL 25	1	20 MIN	25,000	50,000	50,000
LEVEL 26	1	20 MIN	30,000	60,000	60,000
LEVEL 27	1	20 MIN	40,000	80,000	80,000
LEVEL 28	1	20 MIN	50,000	100,000	100,000
LEVEL 29	1	20 MIN	75,000	125,000	125,000
LEVEL 30	1	20 MIN	75,000	150,000	150,000
BREAK — 15 MIN					
LEVEL 31	1	20 MIN	100,000	200,000	200,000
LEVEL 32	1	20 MIN	125,000	250,000	250,000
LEVEL 33	1	20 MIN	150,000	300,000	300,000
LEVEL 34	1	20 MIN	175,000	350,000	350,000
LEVEL 35	1	20 MIN	200,000	400,000	400,000

### PLAYING LEVELS:

Levels will be 20 min for the duration of the tournament.

### SEATING & RE-DRAWS:

Play will be 8 handed with a final table of 9.

Seating re-draws will be conducted prior to the start of day 2 and the final table.

*Breaks and Levels may change at the discretion of the Tournament Director.*



THE STAR

# SYDNEY CHAMPS

## EVENT #14 \$450 SINGLE SHOT TURBO (FREEZEOUT)

1 June, 10.30am

Buy-in: \$450 (\$400 + \$50)

Registration: Until start of Level 9

Starting Stack: 25,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	15 MIN	100	100	
LEVEL 2	1	15 MIN	100	100	100
LEVEL 3	1	15 MIN	100	200	200
LEVEL 4	1	15 MIN	200	300	300
LEVEL 5	1	15 MIN	200	400	400
LEVEL 6	1	15 MIN	300	600	600
LEVEL 7	1	15 MIN	400	800	800
LEVEL 8	1	15 MIN	500	1,000	1,000
BREAK — 15 MIN					
LEVEL 9	1	15 MIN	600	1,200	1,200
LEVEL 10	1	15 MIN	800	1,600	1,600
LEVEL 11	1	15 MIN	1,000	2,000	2,000
LEVEL 12	1	15 MIN	1,500	2,500	2,500
LEVEL 13	1	15 MIN	1,500	3,000	3,000
LEVEL 14	1	15 MIN	2,000	4,000	4,000
LEVEL 15	1	15 MIN	3,000	5,000	5,000
LEVEL 16	1	15 MIN	3,000	6,000	6,000
BREAK — 30 MIN					
LEVEL 17	1	15 MIN	4,000	8,000	8,000
LEVEL 18	1	15 MIN	5,000	10,000	10,000
LEVEL 19	1	15 MIN	6,000	12,000	12,000
LEVEL 20	1	15 MIN	10,000	15,000	15,000
LEVEL 21	1	15 MIN	10,000	20,000	20,000
LEVEL 22	1	15 MIN	15,000	25,000	25,000
LEVEL 23	1	15 MIN	15,000	30,000	30,000
LEVEL 24	1	15 MIN	20,000	40,000	40,000
BREAK — 15 MIN					
LEVEL 25	1	15 MIN	25,000	50,000	50,000
LEVEL 26	1	15 MIN	30,000	60,000	60,000
LEVEL 27	1	15 MIN	40,000	80,000	80,000
LEVEL 28	1	15 MIN	50,000	100,000	100,000
LEVEL 29	1	15 MIN	75,000	125,000	125,000
LEVEL 30	1	15 MIN	75,000	150,000	150,000
LEVEL 31	1	15 MIN	100,000	200,000	200,000
LEVEL 32	1	15 MIN	125,000	250,000	250,000
LEVEL 33	1	15 MIN	150,000	300,000	300,000
BREAK — 15 MIN					
LEVEL 34	1	15 MIN	175,000	350,000	350,000
LEVEL 35	1	15 MIN	200,000	400,000	400,000
LEVEL 36	1	15 MIN	250,000	500,000	500,000

### PLAYING LEVELS:

Levels will be 15 min for the duration of the tournament.

### SEATING & RE-DRAW:

Play will move to 9 handed when play permits.

*Breaks and Levels may change at the discretion of the Tournament Director.*



THE STAR

# SYDNEY CHAMPS

## EVENT #15 \$1,100 PREMIUM TURBO (UNLIMITED RE-ENTRY)

2 June, 4.30pm

**Buy-in:** \$1,100 (\$1,100 + \$100)  
**Registration:** Until start of Level 9  
**Starting Stack:** 30,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	15 MIN	100	100	
LEVEL 2	1	15 MIN	100	100	100
LEVEL 3	1	15 MIN	100	200	200
LEVEL 4	1	15 MIN	200	300	300
LEVEL 5	1	15 MIN	200	400	400
LEVEL 6	1	15 MIN	300	600	600
LEVEL 7	1	15 MIN	400	800	800
LEVEL 8	1	15 MIN	500	1,000	1,000
BREAK — 15 MIN					
LEVEL 9	1	15 MIN	600	1,200	1,200
LEVEL 10	1	15 MIN	800	1,600	1,600
LEVEL 11	1	15 MIN	1,000	2,000	2,000
LEVEL 12	1	15 MIN	1,500	2,500	2,500
LEVEL 13	1	15 MIN	1,500	3,000	3,000
LEVEL 14	1	15 MIN	2,000	4,000	4,000
LEVEL 15	1	15 MIN	3,000	5,000	5,000
LEVEL 16	1	15 MIN	3,000	6,000	6,000
BREAK — 30 MIN					
LEVEL 17	1	15 MIN	4,000	8,000	8,000
LEVEL 18	1	15 MIN	5,000	10,000	10,000
LEVEL 19	1	15 MIN	6,000	12,000	12,000
LEVEL 20	1	15 MIN	10,000	15,000	15,000
LEVEL 21	1	15 MIN	10,000	20,000	20,000
LEVEL 22	1	15 MIN	15,000	25,000	25,000
LEVEL 23	1	15 MIN	15,000	30,000	30,000
LEVEL 24	1	15 MIN	20,000	40,000	40,000
BREAK — 15 MIN					
LEVEL 25	1	15 MIN	25,000	50,000	50,000
LEVEL 26	1	15 MIN	30,000	60,000	60,000
LEVEL 27	1	15 MIN	40,000	80,000	80,000
LEVEL 28	1	15 MIN	50,000	100,000	100,000
LEVEL 29	1	15 MIN	75,000	125,000	125,000
LEVEL 30	1	15 MIN	75,000	150,000	150,000
LEVEL 31	1	15 MIN	100,000	200,000	200,000
LEVEL 32	1	15 MIN	125,000	250,000	250,000
LEVEL 33	1	15 MIN	150,000	300,000	300,000
BREAK — 15 MIN					
LEVEL 34	1	15 MIN	175,000	350,000	350,000
LEVEL 35	1	15 MIN	200,000	400,000	400,000
LEVEL 36	1	15 MIN	250,000	500,000	500,000

### PLAYING LEVELS:

Levels will be 15 min for the duration of the tournament.

### SEATING & RE-DRAW:

Play will move to 9 handed when play permits.

*Breaks and Levels may change at the discretion of the Tournament Director.*



THE STAR

# SYDNEY CHAMPS

## EVENT #16 MINI MAIN EVENT (UNLIMITED RE-ENTRY)

Day 1: 3 June, 2.30pm | Day 2: 4 June, 11.45am

Buy-in: \$1,150 (\$1,000 + \$150)  
Registration: Until start of Level 9  
Starting Stack: 50,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	30 MIN	100	200	200
LEVEL 2	1	30 MIN	200	300	300
LEVEL 3	1	30 MIN	200	400	400
LEVEL 4	1	30 MIN	300	500	500
BREAK — 15 MIN					
LEVEL 5	1	30 MIN	300	600	600
LEVEL 6	1	30 MIN	400	800	800
LEVEL 7	1	30 MIN	500	1,000	1,000
LEVEL 8	1	30 MIN	600	1,200	1,200
BREAK — 30 MIN					
LEVEL 9	1	30 MIN	800	1,600	1,600
LEVEL 10	1	30 MIN	1,000	2,000	2,000
LEVEL 11	1	30 MIN	1,500	2,500	2,500
LEVEL 12	1	30 MIN	1,500	3,000	3,000
BREAK — 15 MIN					
LEVEL 13	1	30 MIN	2,000	4,000	4,000
LEVEL 14	1	30 MIN	3,000	5,000	5,000
LEVEL 15	1	30 MIN	3,000	6,000	6,000
LEVEL 16	1	30 MIN	4,000	8,000	8,000
BREAK — 15 MIN					
LEVEL 17	1	30 MIN	5,000	10,000	10,000
LEVEL 18	1	30 MIN	6,000	12,000	12,000
END OF DAY 1					
LEVEL 19	2	40 MIN	10,000	15,000	15,000
LEVEL 20	2	40 MIN	10,000	20,000	20,000
LEVEL 21	2	40 MIN	15,000	25,000	25,000
BREAK — 15 MIN					
LEVEL 22	2	40 MIN	15,000	30,000	30,000
LEVEL 23	2	40 MIN	20,000	40,000	40,000
LEVEL 24	2	40 MIN	25,000	50,000	50,000
BREAK — 15 MIN					
LEVEL 25	2	40 MIN	30,000	60,000	60,000
LEVEL 26	2	40 MIN	50,000	75,000	75,000
LEVEL 27	2	40 MIN	50,000	100,000	100,000
BREAK — 30 MIN					
LEVEL 28	2	40 MIN	75,000	125,000	125,000
LEVEL 29	2	40 MIN	75,000	150,000	150,000
LEVEL 30	2	40 MIN	100,000	200,000	200,000
BREAK — 15 MIN					
LEVEL 31	2	40 MIN	125,000	250,000	250,000
LEVEL 32	2	40 MIN	150,000	300,000	300,000
LEVEL 33	2	40 MIN	200,000	400,000	400,000
BREAK — 15 MIN					
LEVEL 34	2	40 MIN	250,000	500,000	500,000
LEVEL 35	2	40 MIN	300,000	600,000	600,000
LEVEL 36	2	40 MIN	400,000	800,000	800,000

### PLAYING LEVELS:

Day 1 will play to the end of Level 18, with Day 2 to play down to a winner. Levels will be 30 mins on Day 1 and 40 mins on Day 2.

### SEATING & RE-DRAWS:

Seating re-draws will be conducted prior to the start of each day of play unless the tournament is already at 24 players or fewer. In that case, re-draws will take place at 24, 16 and 9 players remaining.

*Breaks and Levels may change at the discretion of the Tournament Director.*





THE STAR

# SYDNEY CHAMPS

## EVENT #17 \$10K SUPER HIGH ROLLER (UNLIMITED RE-ENTRY)

Day 1: 3 June, 4.30pm | Day 2: 4 June, 12.15pm

Buy-in: \$10,000 (\$9,500 + \$500)

Registration: Until start of Level 11

Starting Stack: 250,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	40 MIN	500	1,000	1,000
LEVEL 2	1	40 MIN	1,000	1,500	1,500
LEVEL 3	1	40 MIN	1,000	2,000	2,000
BREAK — 15 MIN					
LEVEL 4	1	40 MIN	1,500	2,500	2,500
LEVEL 5	1	40 MIN	1,500	3,000	3,000
LEVEL 6	1	40 MIN	2,000	4,000	4,000
BREAK — 30 MIN					
LEVEL 7	1	40 MIN	3,000	5,000	5,000
LEVEL 8	1	40 MIN	3,000	6,000	6,000
LEVEL 9	1	40 MIN	4,000	8,000	8,000
BREAK — 15 MIN					
LEVEL 10	1	40 MIN	5,000	10,000	10,000
END DAY 1					
LEVEL 11	2	40 MIN	6,000	12,000	12,000
LEVEL 12	2	40 MIN	10,000	15,000	15,000
LEVEL 13	2	40 MIN	10,000	20,000	20,000
BREAK — 15 MIN					
LEVEL 14	2	40 MIN	15,000	25,000	25,000
LEVEL 15	2	40 MIN	15,000	30,000	30,000
LEVEL 16	2	40 MIN	20,000	40,000	40,000
BREAK — 15 MIN					
LEVEL 17	2	40 MIN	25,000	50,000	50,000
LEVEL 18	2	40 MIN	30,000	60,000	60,000
LEVEL 19	2	40 MIN	40,000	80,000	80,000
BREAK — 30 MIN					
LEVEL 20	2	40 MIN	50,000	100,000	100,000
LEVEL 21	2	40 MIN	75,000	125,000	125,000
LEVEL 22	2	40 MIN	75,000	150,000	150,000
BREAK — 15 MIN					
LEVEL 23	2	40 MIN	100,000	200,000	200,000
LEVEL 24	2	40 MIN	150,000	300,000	300,000
LEVEL 25	2	40 MIN	200,000	400,000	400,000
BREAK — 15 MIN					
LEVEL 26	2	40 MIN	250,000	500,000	500,000
LEVEL 27	2	40 MIN	300,000	600,000	600,000
LEVEL 28	2	40 MIN	400,000	800,000	800,000
BREAK — 15 MIN					
LEVEL 29	2	40 MIN	500,000	1,000,000	1,000,000

### PLAYING LEVELS:

Levels will be 40 min for the duration of the tournament until a winner is declared.

### SEATING & RE-DRAWS:

Play will be 8 handed.

Seating re-draws will be conducted prior to the start of day 2 and the final table.

*Breaks and Levels may change at the discretion of the Tournament Director.*



THE STAR

# SYDNEY CHAMPS

## EVENT #18 \$565 FINALE FREEZEOUT (FREEZEOUT)

4 June, 12.30pm

**Buy-in:** \$565 (\$500 + \$65)

**Registration:** Until start of Level 7

**Starting Stack:** 25,000

LEVEL	DAY	DURATION	SMALL BLIND	BIG BLIND	BB ANTE
LEVEL 1	1	20 MIN	100	100	100
LEVEL 2	1	20 MIN	100	200	200
LEVEL 3	1	20 MIN	200	300	300
LEVEL 4	1	20 MIN	200	400	400
LEVEL 5	1	20 MIN	300	500	500
LEVEL 6	1	20 MIN	300	600	600
BREAK — 15 MIN					
LEVEL 7	1	20 MIN	400	800	800
LEVEL 8	1	20 MIN	500	1,000	1,000
LEVEL 9	1	20 MIN	600	1,200	1,200
LEVEL 10	1	20 MIN	800	1,600	1,600
LEVEL 11	1	20 MIN	1,000	2,000	2,000
LEVEL 12	1	20 MIN	1,500	2,500	2,500
BREAK — 15 MIN					
LEVEL 13	1	20 MIN	1,500	3,000	3,000
LEVEL 14	1	20 MIN	2,000	4,000	4,000
LEVEL 15	1	20 MIN	3,000	5,000	5,000
LEVEL 16	1	20 MIN	3,000	6,000	6,000
LEVEL 17	1	20 MIN	4,000	8,000	8,000
LEVEL 18	1	20 MIN	5,000	10,000	10,000
BREAK — 30 MIN					
LEVEL 19	1	20 MIN	6,000	12,000	12,000
LEVEL 20	1	20 MIN	10,000	15,000	15,000
LEVEL 21	1	20 MIN	10,000	20,000	20,000
LEVEL 22	1	20 MIN	15,000	25,000	25,000
LEVEL 23	1	20 MIN	15,000	30,000	30,000
LEVEL 24	1	20 MIN	20,000	40,000	40,000
BREAK — 15 MIN					
LEVEL 25	1	20 MIN	25,000	50,000	50,000
LEVEL 26	1	20 MIN	30,000	60,000	60,000
LEVEL 27	1	20 MIN	40,000	80,000	80,000
LEVEL 28	1	20 MIN	50,000	100,000	100,000
LEVEL 29	1	20 MIN	75,000	125,000	125,000
LEVEL 30	1	20 MIN	75,000	150,000	150,000
BREAK — 15 MIN					
LEVEL 31	1	20 MIN	100,000	200,000	200,000
LEVEL 32	1	20 MIN	125,000	250,000	250,000
LEVEL 33	1	20 MIN	150,000	300,000	300,000
LEVEL 34	1	20 MIN	175,000	350,000	350,000
LEVEL 35	1	20 MIN	200,000	400,000	400,000

### PLAYING LEVELS:

Levels will be 20 min for the duration of the tournament until a winner is declared.

### SEATING & RE-DRAWS:

Play will move to 9 handed when play permits.

Seating re-draws will be conducted prior to the final table.

*Breaks and Levels may change at the discretion of the Tournament Director.*